

School is where
your big ideas
come alive. Join
us in the creative
capital of the
world. Immerse
yourself in Visual
culture. The Arts
thrive here.



How to Apply

Find detailed
instructions at
sva.edu/howtoapply.

APPLICATION CHECKLIST

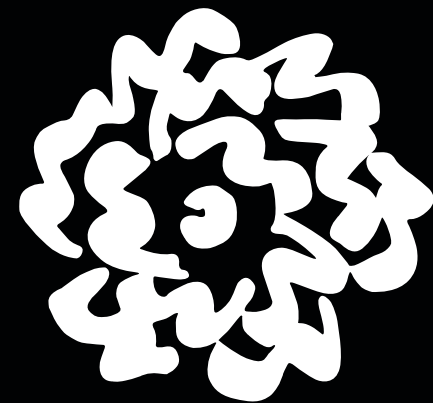
- ① Application: sva.edu/apply
- ② \$50 Application Fee:
nonrefundable
- ③ Portfolio: sva.slideroom.com
(see portfolio guidelines on
page 175)
- ④ Statement of Intent: 500 words
- ⑤ Official Transcripts:
for all high schools and
colleges attended

*If your primary language is not
English, please submit test results
from the TOEFL, IELTS, Pearson
PTE or Duolingo English Test.*

*SAT/ACT test scores and letters of
recommendation are optional.*

See page 174 for more information.

Make an
Impact.
Create Art
in New
York City.
Grow
Here.





6
3D
Animation
and Visual
Effects



20
Advertising



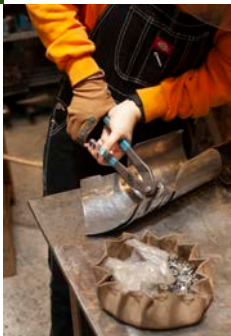
34
Animation



48
Comics



62
Design



76
Film



90
Fine Arts



104
Illustration



118
Interior
Design: Built
Environments



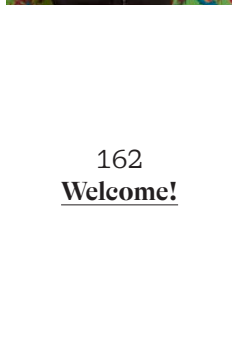
132
Photography
and Video



146
Visual and
Critical Studies



160 – 161
Humanities
and Sciences
•
Art History
•
Honors
Program



162
Welcome!



164 – 165
Clubs
•
SVA
Destinations



166
City Living



168
SVA Library



170
SVA Theatre



172
Galleries and
Exhibitions



174 – 179
How to Apply
•
Portfolio
Guidelines
•
English and the
Visual Arts Program
•
Accepted
Students Day



Big city vibes.
Global reach.
Connected
community.



*It's official!
Twenty-Third
Street between
Second and
Third avenues
is now SVA Way.*




BFA 3D Animation and Visual Effects

Harness the power
of CG and VFX
*by deploying active
imagination,
captivating storytelling
and skilled artistry.*



 Kaifu Tan, Vincent Wang, Lance Haug and Grace Redclift

 Want to be colleagues with Awkwafina on a flick like *Raya and the Last Dragon*? Or did you grow up fantasizing about light saber fights inspired by *Star Wars*, wanting to someday take VFX out of this world? Ever play Fortnite? Join BFA 3D Animation and Visual Effects and you could do more than play. You could make it.



Did you catch *In the Heights* or *Encanto*? Maybe you saw *Top Gun: Maverick* or *Turning Red*. Binge *Russian Doll* or have a *Stranger Things* marathon? Our alumni had a hand in all of those and so many more. We don't want to show off (but we definitely could).

We're not just here for your entertainment. Visualize complex medical procedures. Craft architectural designs. Perform scientific simulations. Whatever your goals, work with the pros in professional-caliber production labs at SVA.

Enhance your experiences with fully equipped green screen, motion capture, sound recording and color correction studios. Think about your productions holistically from inception to completion. Learn narrative and story development skills that will help you go the distance (even if it's measured in light-years).

Now imagine seeing your work at Cannes, Siggraph, Tricky Women, Animation Dingle, Annecy International Animation Film Festival, Animafest, and then some. Our award-winning students, alumni and faculty have shown at those festivals and more. We could give you every tool you need to make the dream a reality.

○ 58 Courses

○ 360 Students

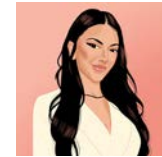
○ 71 Faculty

Average
Class Size: 17



 Daniel Xiande Cui, Brynn Winterich and Wendi Wu





Christina Faraj
 Alumni Spotlight
 BFA 2016 3D Animation
 and Visual Effects



Ollie Yao and Heather Yun



Christina Faraj, whose thesis film was nominated for a Student Emmy, started working at Pixar Animation Studios two weeks after graduation. She served as a sets technical director and lent her talents to *Coco*, *Soul*, *Onward* and *Incredibles 2*, as well as the series *Dug Days*. Christina is currently a CG supervisor at Method Studios.

Ollie Yao and Heather Yun

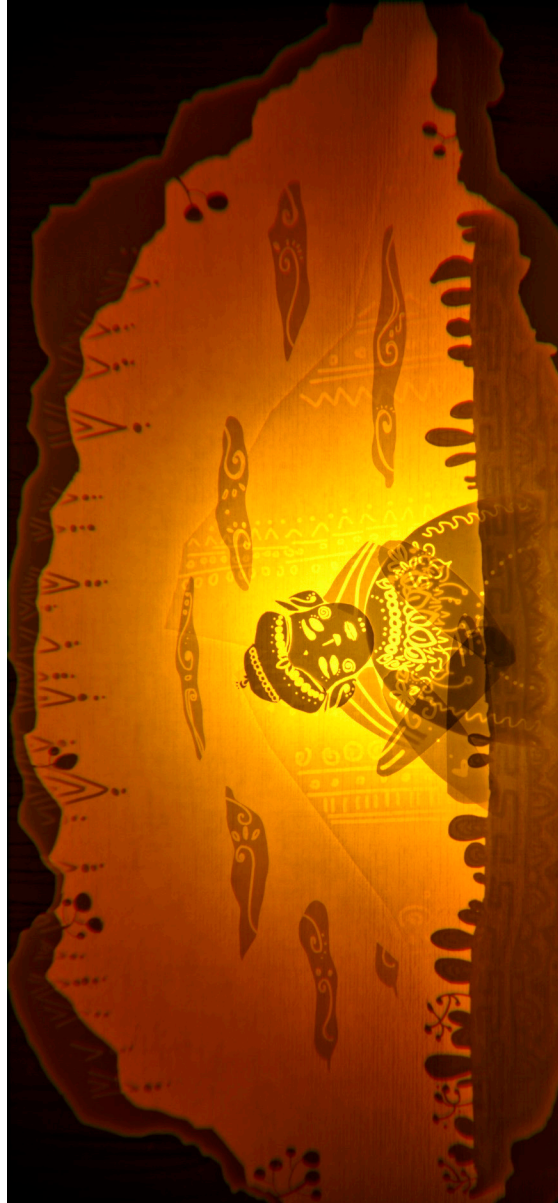
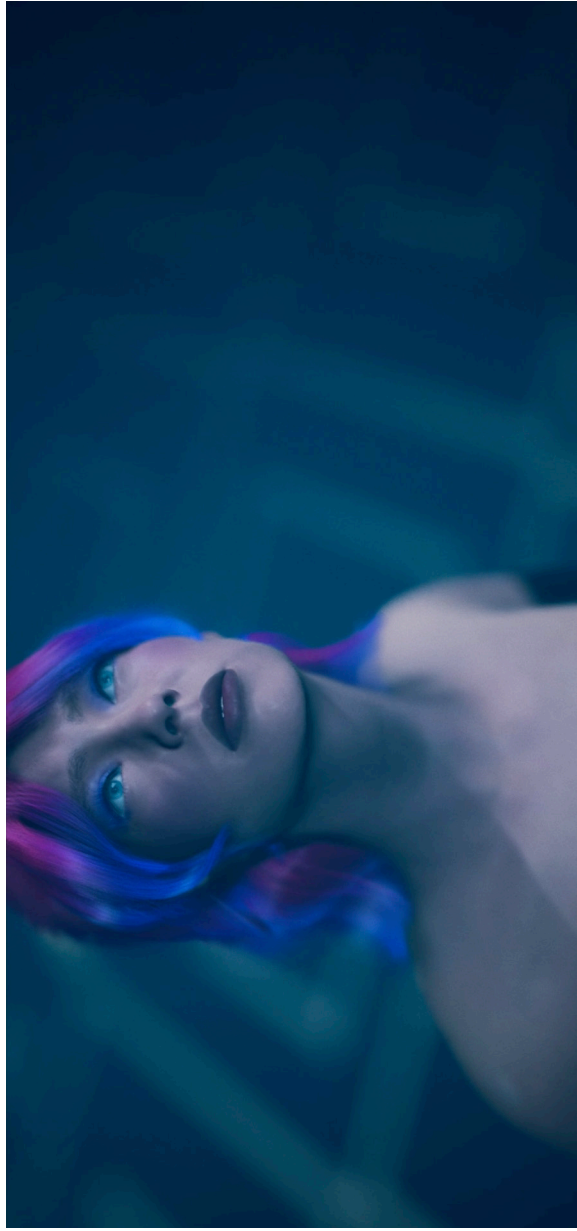


We Offer These Courses and More:
Let's get down to the Business of Being
an Artist and get your career in the 3D
Animation Pipeline. Shape your career in Compositing Techniques for Production
and Texturing and Shading for 3D
Animation. Sound and Vision:
Producing a Soundtrack to your dream
life happens here at SVA. Environment
Modeling and Set Dressing don't just
happen on the computer; we provide a
creative environment equipped with
cutting-edge technology. Make some
magic when you make art in Introduc-
tion to Houdini. Feel encouraged to
color outside the lines in Color Grading.
Build Character FX, and tell your story
in Dimensional Storytelling in Blender.
From Advanced Character Modeling to
Advanced Character Animation, you'll

develop skills in every step of the
process. Level up your career in Video
Game Design by making Real-Time
Environments for Games and Virtual
Production, and learn skills for the real
world in Introduction to Virtual Reality.
Visual effects are an integral part of
many industries, which is why we offer
courses like Introduction to Digital
Modeling for VFX. Introduction to
Real-Time Rendering and Game Engine
Graphics powers you forward. Move up
in your career thanks to the skills you
learn in Motion Capture and Design in
Motion, and achieve life goals in Life
Drawing for Animator. Other than
Concept Art Techniques for 3D Artists,
the core concept is that we have the
courses to help you succeed in BFA 3D
Animation and Visual Effects.



Counterclockwise from Above Left:
 ↳ Lamie Doan and Lanbing Lyu
 ↳ Dasom An
 ↳ Jocelyn Lee, Mindy Lee and Cindy Miao
 ↳ Nicholas Christie, Brian Luong and Stephanie MacCarthy



From Above:
→ Yu Shu and Xinyi Xu
→ Xiaomai Tian
→ Ezra Fey
→ Jesselin Elza

“As a Puerto Rican, I look to incorporate my cultural identity into my work. I’ll be creating a short film with my friends about

Puerto Rican culture, and that wouldn’t be possible without the education and opportunities I have received while studying here.

*I don’t
believe
anything is
impossible
anymore.”*

BFA Advertising

*Bring your
big ideas to life.*

Come to the
advertising hub
of the world.

Seo Jin Lee



 Learn from industry leaders. At SVA, your instructors are pros from the top agencies.

In an ever-changing industry, adaptability is key. But that's no big deal for the creative thinkers, the problem solvers, the game changers that emerge from the BFA Advertising Department.

We've got the basics covered: motion graphics, interaction design, typography, graphic design. But why stop there? Master art direction, branding, integrated advertising, digital production, critical and strategic thinking. Broaden your visual literacy. Sharpen your voice. Address real-world issues. And collaborate like the team-building, social impact-making, world-changing boss you're on track to become.

Not to brag, but our students are as good as gold—platinum, even. We dominate awards like the Graphis New Talent Annual, Red Dot, Clio, The One Club for Creativity (where our students get complimentary memberships, by the way), D&AD, Communication Arts, UCDA, Print Awards and Addy Awards.

Ever hear of a little agency called Weiden+Kennedy? We know people there. How about Ogilvy? Yup, our alumni work there, too. Our alumni represent at prestigious companies like DDB; DeVito/Verdi; Goodby, Silverstein & Partners; and Crispin.

We believe that defying the traditional expectations of advertising and becoming an agent for positive change are the keys to developing a competitive edge that makes you one of a kind.

 Emily Aldin



○ 52 Courses

○ 45 Students

○ 15 Faculty

Average
Class Size: 16



“Basketball” • Fanta

Concept	Tactics	PR headlines
<p>FANTASTIC Dunk: Slam dunk into the Virtual game: an immersive and playful AR basketball experience that allows managers to virtually dunk and score hoops in the comfort of their own spaces.</p>	<ul style="list-style-type: none"> #FANTASTIC DunkChallenge encourage teens to share their best virtual dunks, trick shots, or high scores / broadcast AR basketball game during the real game break time in stadium Feature the most creative entries on social media AR Basketball App Launch Basketball limited edition (Fanta X NY KNICKS) 	<p>BBC SPORTS Innovation Slam Dunk: Fanta Launches Virtual Basketball Team to Tackle Team Loneliness</p>

Bumble has a budget to pay copywriters. People who have a sense of humor and have good writing skills can contribute to Bumble's content.

Send us your best pickup lines. Show us your 'Pizz level', and you'll get an opportunity for you to be featured on the Billboard.

This is the right time for you to enter (join) Bumble.

Ex) In your 'finally losing feelings for that one guy/era'.

In your 'singing after grow up era'.

In your 'wink/era'.

In your 'husband material' era.

In your 'post-break up-depression and now I don't care'.

In your — era.

Seizing serendipity and Bumble. (Instead of waiting make a move when you see these small serendipitous moments with a potential partner.)

Ex) When he gets your Spotify album make a move.

When he gets your Starbucks recipe, make a move.

When he's a girl math expert, make a move.

You're the main character.

Make yourself as a main character of your own romantic movies.

Turn iconic moments to your own main character moments, into Bumble 10 years celebration.

Ex) The Notebook: 'It still isn't over. Nothing has. I'm just a girl, standing in front of a boy, asking him to love her.'

A game plan isn't as fun as you imagine. It's just around the corner. Living is just a swipe away.

SOH copylines using real camera of the walls/billboards

When you're done with all the bad shit, join Bumble.

Ex) When you start to stop talking games.

When you finally go beyond talking stages.

When you start to overcome your trust issues.

When you are not a ghost after a first date.

100 ways to say 'Hey'.

Unusual messages that stands out can give memorable impressions.

Ask —, than hey.

Say —, than hello.

...etc

Fear of being rejected. B

No mean difficult. E

No is a chance to say to the right connection.

Retracting 'No'.

No means next opportunity.

Next option.

Next option.

Next step.

Not over.

Hey Girl by Gen Z.

Gen Z can't flirt. It's so not be good at all.

Bumble uses Ryan G's Hey Girl meme, Hey G for all of Gen Z.

Ex) Hey Girl, feel my love.

FedExtra with Jeep

DESCRIPTION:

The partnership between FedEx and Jeep provide unlimited delivery service area for everyone.

FedEx cover 98% delivery service of U.S. area. However, there are still people who can't get the service because they live in very far from city. I suggest brand partnership between FedEx and Jeep to expand the coverage area for FedEx.

By using Jeep as their delivery truck, FedEx can go anywhere and create media contents.

Jaehyun Park

Glee

Anonymously spread laughter anywhere, anytime!



Gin Chen
 Alumni Spotlight
 BFA 2013 Advertising

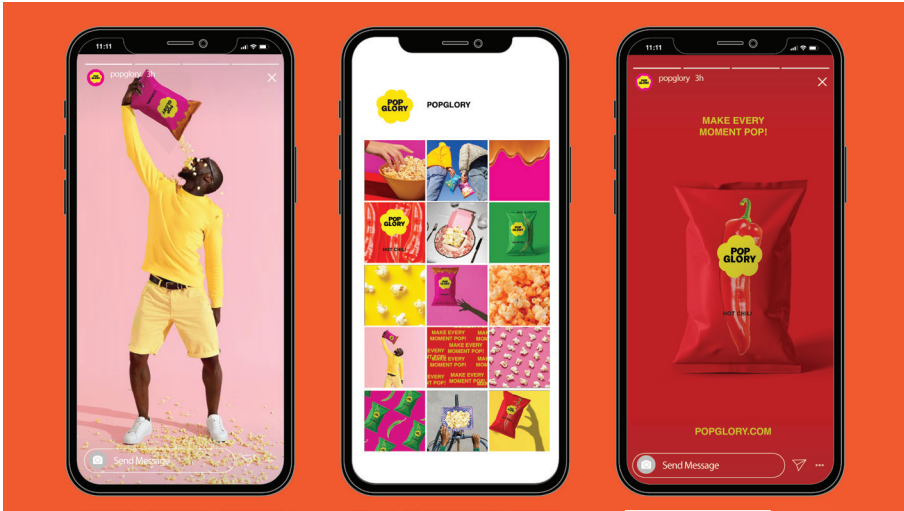


The oldest child of immigrant parents, Gin Chen fought to get herself to SVA. After graduation, she started a full-time role at Grey Group. Two years later, she took the dive and went freelance. Her biggest accomplishment in the last 10 years hasn't been working on big brands or winning million-dollar pitches—it's having a life where she feels empowered to make professional and personal decisions for herself.

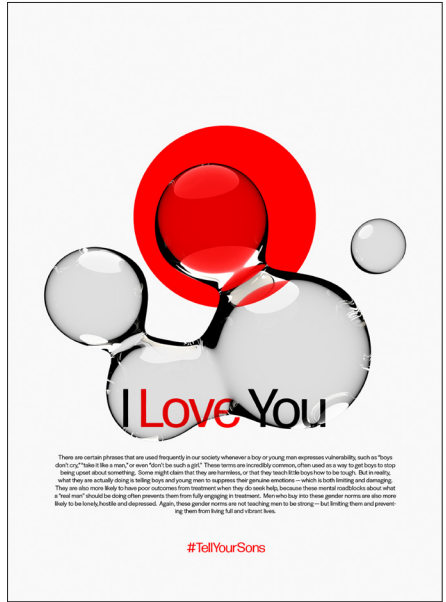
Hongjin Li



Dian Wang



Olivia Shank



Raif Hossain



So Jeong Kim

We Offer These Courses and More:
Fearless Branding happens here.
Develop a sense of Originality by
sharpening your Creative Problem
Solving skills. In our department's
community, you won't be Hacking
for Attention: Creative Advertising,
but you will Design for Social
Change. Branding your Design
Thinking is key to establishing your
Visual Identity and Multimedia. A
grasp of the History of Advertising
and learning Advertising Funda-
mentals from the pros themselves
will give you the scoop on the Real
World 101. Build solid Foundations
of Visual Computing in preparation
for Dynamic Data Visualization.
Dress your résumé for success in

Fashion: The Campaign. Travel the
world through The International
Typographic Style, and traverse the
Metaverse: Augmented and Virtual
Reality. Create space to dream in
Environmental Design: Spatial
Branding. Get a little weird in
Experimental Book Art, but get
back to basics in Principles of Visual
Language. Make moves in Motion
Graphics toward a proficiency in
Multimedia Storytelling for
Designers. Creative Computing for
Interactive Experiences is a must.
Come to SVA BFA Advertising to
hone your Advanced Advertising
talents and then show them off in
Advertising Portfolio: Agency.



A
44

Take yourself off the grid.

TAKE
A BREAK



Unplug is the meditation app for people who don't have time to meditate but want to experience all the benefits. Short, powerful meditations led by world-renowned teachers.

UNPLUG.COM

UNPLUG

5 minute digital detox.



UNPLUG

YOUR
NEW
MORNING
RITUAL



Unplug is the meditation app for people who don't have time to meditate but want to experience all the benefits. Short, powerful meditations led by world-renowned teachers.

UNPLUG.COM

UNPLUG

Getaway

UNPLUG

“Forget what
you have been
told before and
*think about what you
like, who you are.*”

Be yourself.
Be crazy.
Go wild.
Have fun.
And be
proud of it!

—David Kim

BFA Animation

Animation is magic.

Use it to speak across
different cultures,
ages, genders and

languages to *move*
people to laughter and
tears—sometimes at
the same time.

⇒ Aaron Sams



✍ Tell your own stories with a unique vision, style and intent using the art of 2D animation and your imagination. Challenge yourself to be curious, open-minded, collaborative and experimental. Achieve the highest principles of academic performance and professionalism.



Film theory, story development and structure, drawing and animation history are just a few of the skills you'll learn through BFA Animation. Master the entire filmmaking process through both independent and collaborative projects. Prep for a career in the animation biz by taking courses with pros who elevate the classroom with industry standards and practices.

Enrich your experience as a student, an artist and a global citizen through artist talks, festivals, studio visits, portfolio reviews, screenings, and more. Envision an audience of peers, family and industry experts for your work at our departmental film festival.

Our family reunions get pretty wild. The guest list includes Shrek, Rick and Morty, Belle and her beast, SpongeBob, Aladdin, and more. Our alumni have worked on those films and TV shows and then some. Think: *Wolfwalkers*, *City of Ghosts*, *Arlo the Alligator Boy*, *The Mitchells vs. the Machines*, *Steven Universe*, *Craig of the Creek*, *We Bare Bears*, *The Owl House*, *DuckTales*, *Looney Tunes*, *Adventure Time*, *The Midnight Gospel*, *Kung Fu Panda*, *Monsters vs. Aliens*, *King of the Hill*, *Doug*, *Beavis and Butt-Head*, and more. We invite you to join the AniFam.

○ 40 Courses

○ 416 Students

○ 50 Faculty

Average
Class Size: 17



⇒ Brooke Burnett



⇒ V. Vigorito

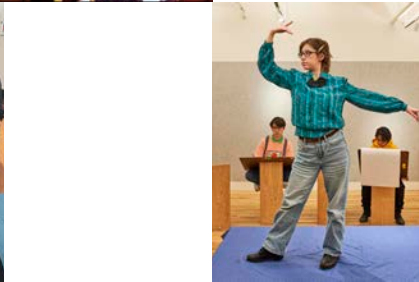
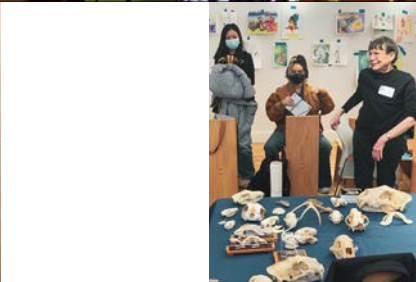




⇒ Izzy Delore



Jake Kaplan
Alumni Spotlight
BFA 2017 Animation



⇒ Milo Ferguson



Jake Kaplan has worked at Pixar Animation Studios on films such as *Incredibles 2* (2018), the Academy Award-winning *Soul* (2020) and *Lightyear* (2022). Jake also produced an animated short called *Pete*, which premiered at Tribeca Film Festival and was short-listed for an Academy Award nomination. He currently holds a position in the Marketing and Communications Department at Apple.



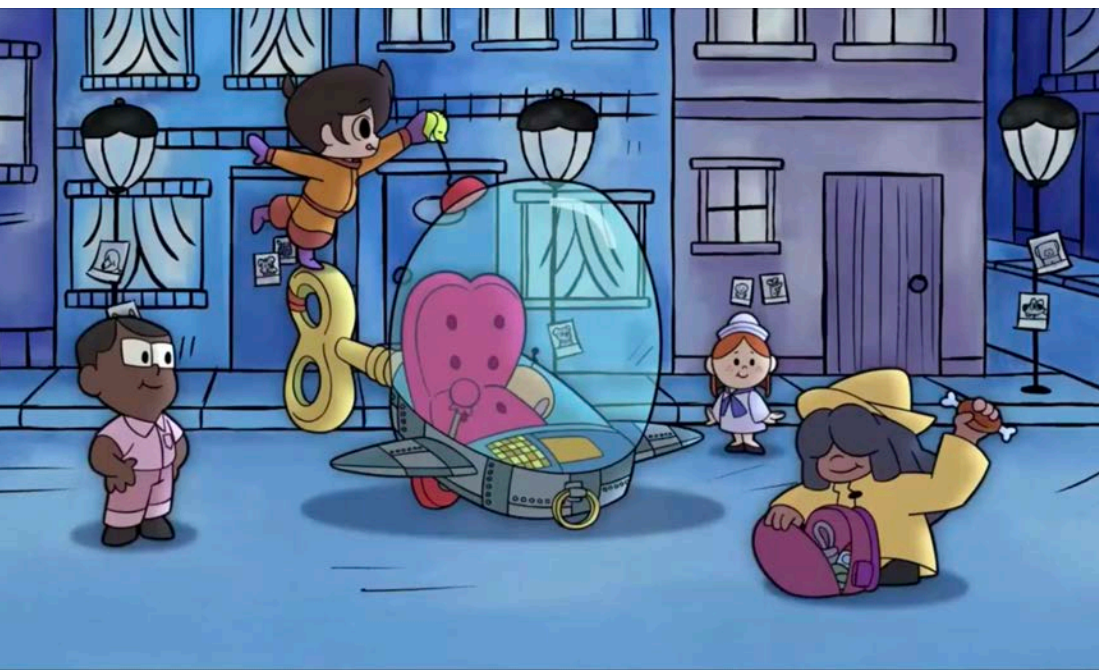
We Offer These Courses and More: Blast off your career with a Sonic Storytelling boom. The only stoplights in your path are in Stop Motion. Plan your future in Career Strategies, and then go wild in Experimental Animation. While you're Developing the Animated Series, you will find Storyboarding for Animation is key. We give you skills in Visual Development and Effects Animation, and then you're prepared for Dimensional Storytelling in Blender. Put it all together in Compositing Techniques, and have some fun while making Art Toys with Design and Animation. In Color Theory, you know you have what it takes to

succeed; in Animation Workshop, you prove it. Animation with Comics is a hoot, and Story: Theory and Structure gives your projects support. Gesture Drawing may be your forte, but we don't just gesture toward your career—we put you in the same room as the pros. At SVA, you develop a strong sense of Perspective Drawing that—along with the help of your skills in Background Design and Paint—will help keep you in the foreground of a competitive industry. A BFA Animation education is all about building character while building Character Design for Animation Production.





From Above:
 ↳ Zoe Sweeting
 ↳ Meryl Chan
 ↳ Kaylee Park



From Above:
 ↳ Apollo Klein
 ↳ Xolo Centinel
 ↳ Audrey Vega



“Be weird! Be strange!

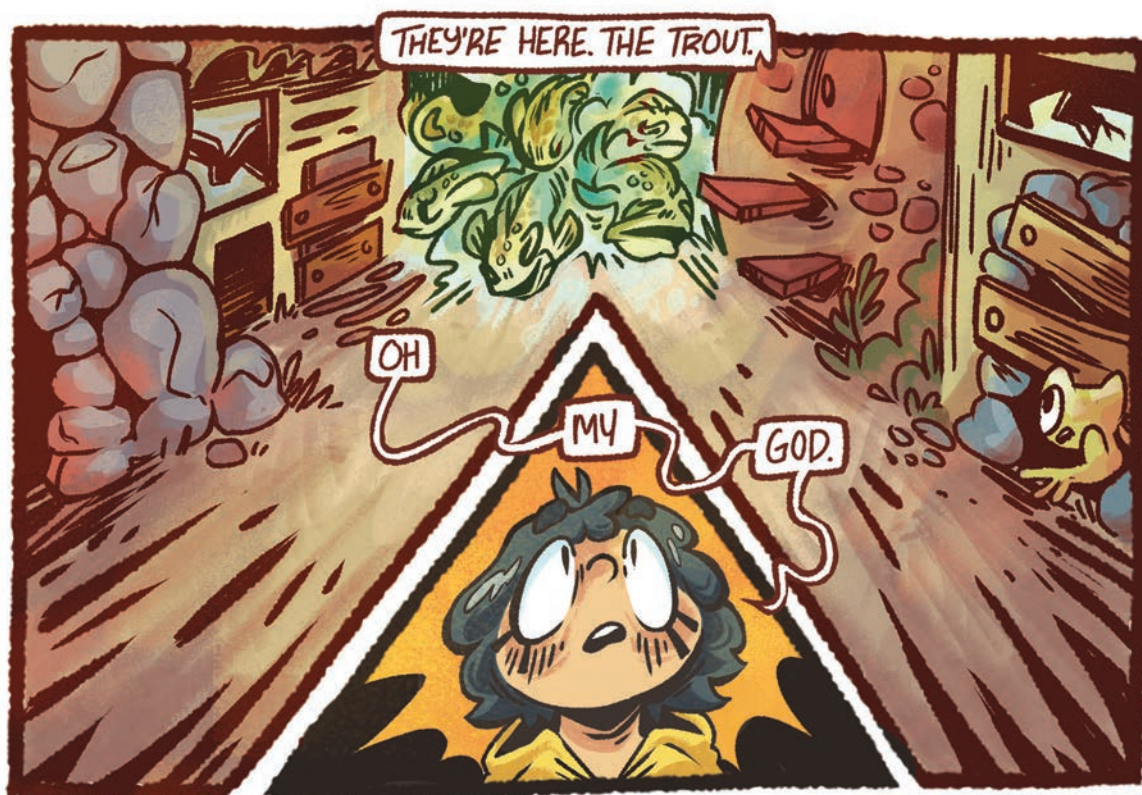
*Make the
art that
makes you
happy,
and create
the world
you want*

to see!”

—Lillian Delecuna

BFA Comics

Come to the comics capital of the world—*not Gotham but New York City.*



■ Madelyn Sackett

■ Comic art is in SVA's DNA. The most celebrated cartoonists have been training here since the College's founding in 1947. Today's multicultural influences, ambitious new formats and ever-expanding audience have transformed comics into a respected art discipline, field of study and career. Committed to and passionate about the medium, we offer one of the few bachelor's of fine arts in Comics worldwide.



Let your zeal for storytelling guide you as you seek your artistic voice and realize your ideas. Build a portfolio that reflects your vision, style and talents. Master plot development, and craft dramatic narrative tension and sequential action as well as render and color your stories. Legendary faculty, along with some of the hottest property creators, will lead you through this process, panel by panel. Superhero comics are welcome, but we embrace many genres, including graphic novels and autobiographical, experimental and underground comics, in print or web form.

Present your senior project to the industry at the Senior Thesis Show at SVA's Chelsea Gallery and an annual pop-up show at the Flatiron Windows gallery that coincides with the MoCCA Arts Festival. Make your mark with *INK*, the student-edited comics magazine. Take a shot at getting into *COMX*, a compendium of the best work from the graduating class. Network within and beyond the SVA community for career opportunities.

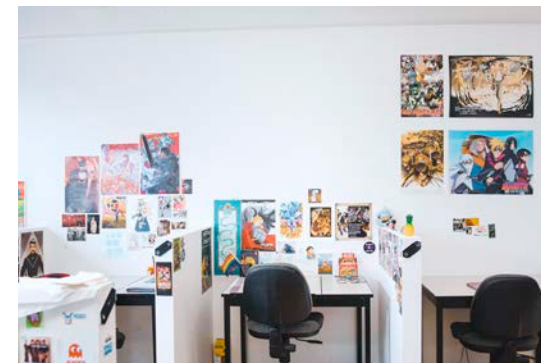
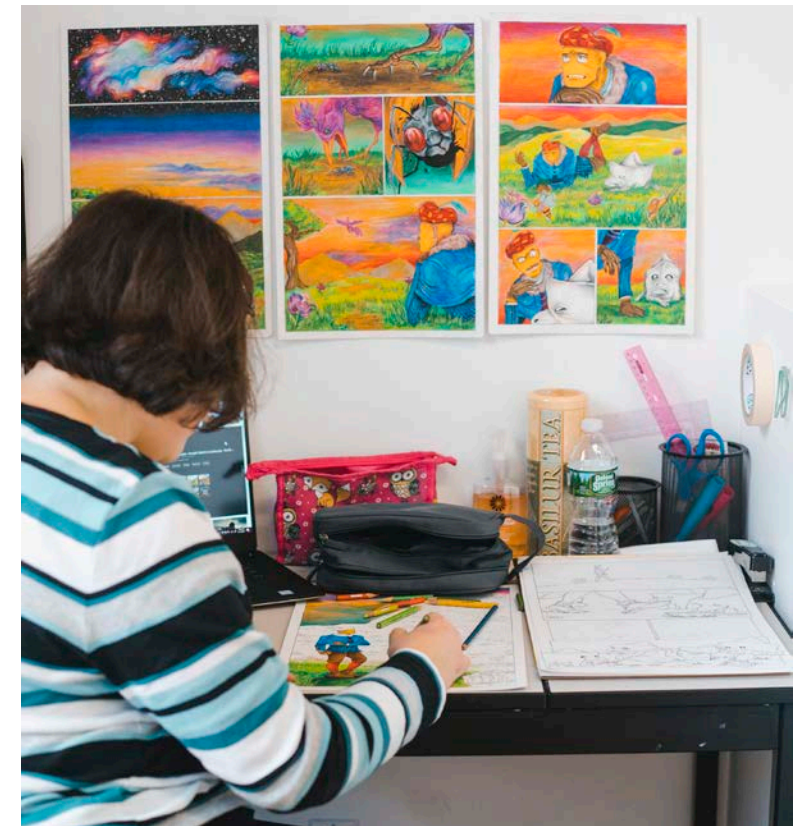
We know the value of a good education, so we offer several comics-specific scholarships. Develop your superpower when you join our league of distinguished students.

○ 31 Courses

○ 199 Students

○ 34 Faculty

Average
Class Size: 16

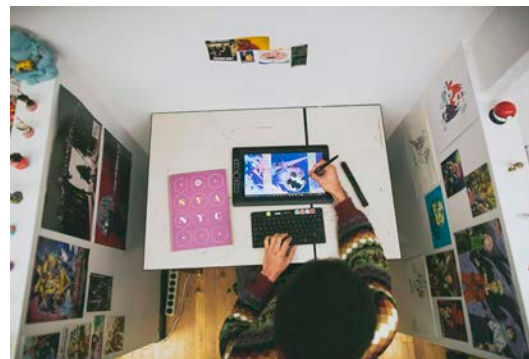




■ Ariel Lachance



👋 **Molly Knox Ostertag**
Alumni Spotlight
BFA 2014 Comics



■ So Hui Park

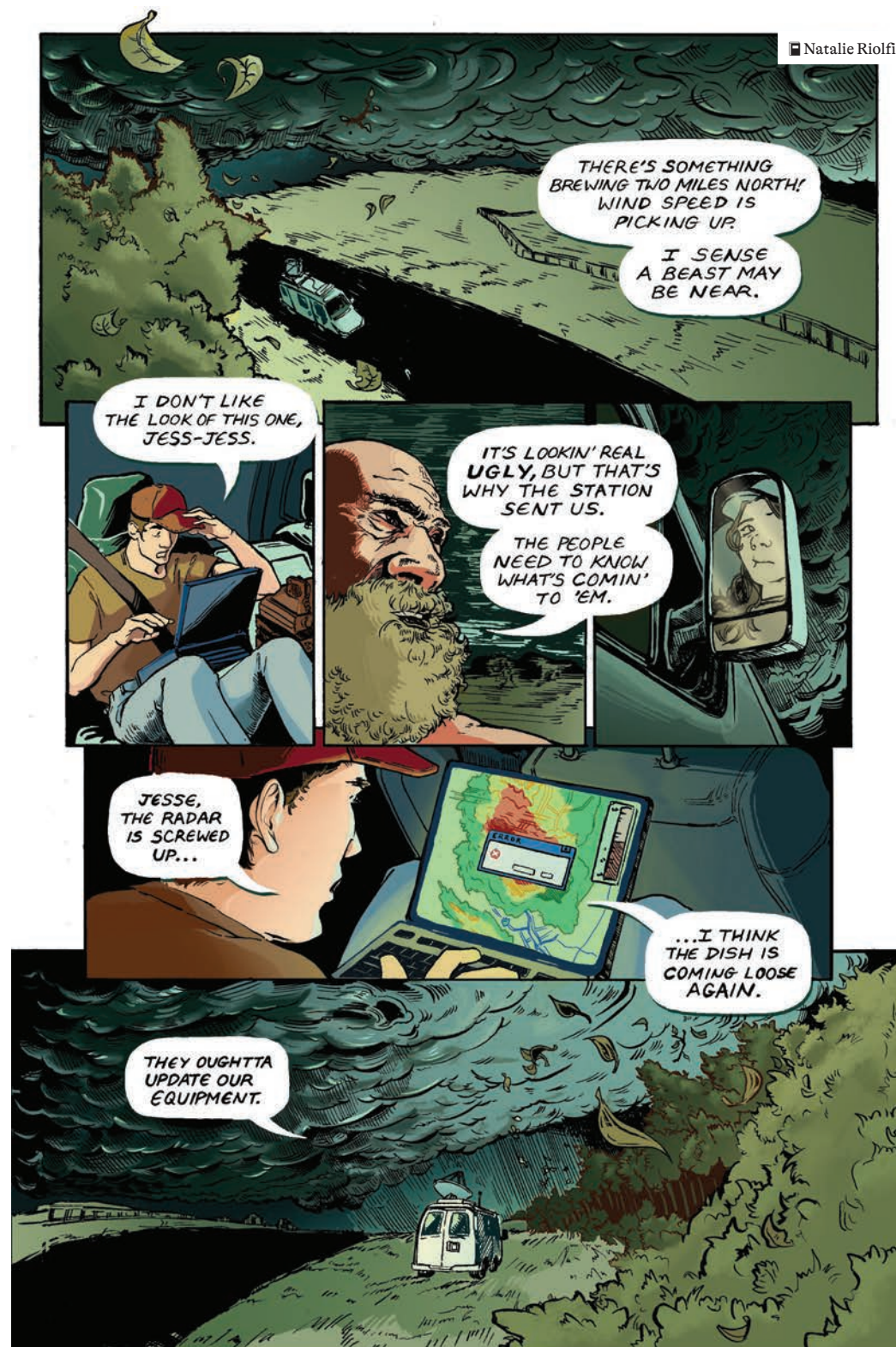
Molly Knox Ostertag is a graphic novelist and illustrator, an Ignatz and Prism Award winner, a 30 Under 30 Forbes honoree for Media, and a writer for children's TV animation. Her book *The Girl from the Sea* debuted as a #1 Young Adult bestseller in 2021. Her middle-grade graphic novel debut, *The Witch Boy*, is being adapted into a feature film by Netflix.



We Offer These Courses and More:
Professional Practice: Comics is no joke when your instructors are working professionals themselves. Design and Build Comics that will change the History of Cartooning. Cool Books are for cool students, and we'll teach you the ins and outs of Self-Publishing/Life Underground. Let the Principles of Cartooning and Storyboarding guide you through Storytelling: Writing and Drawing Comics. Character Development is essential to Design and Production for Comics. Whether you're making Web Comics, Personal Comics or Photocopy Zines, we've got you covered. Speaking of covers, it's okay if people judge your book by how it looks because Comic Book Covers will give you the skills to create a design that will

stand out on the bookshelf. Keep it real or get creative with Realistic and Fantastical Digital Painting. Embrace the technology with Digital Inking and Lettering or Digital Coloring for Cartoonists while relishing the hands-on work of Drawing for Cartoonists. Paint a picture in Pictorial Projects: Comics, and immerse yourself in Costume, Concept and Environment. We will guide you from the basics all the way to Advanced Drawing for Illustrators and Cartoonists and Advanced Digital Coloring and Rendering, all in preparation for Senior Thesis: Comics. Set your Illustration in Motion and make your art epic—The Drawn Epic, that is.





“So grateful
to have been taught
and critiqued by
industry
professionals like
Nick Bertozzi,
Alitha Martinez
and Joey Cavalieri.
I’d have no
idea how to break
into the field of comics
without them.”


—Joelle Barreto

BFA Design

Design your own
destiny. *Blend
fundamental design
principles and fresh
ideas with
cutting-edge software.*

 Charlotte Grimm

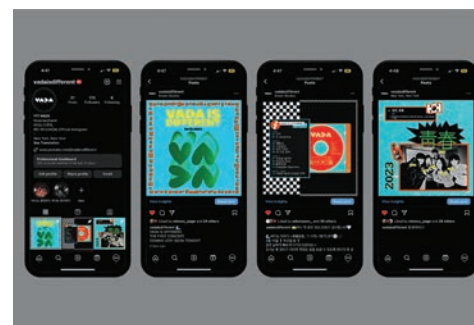


 The most conceptually and visually innovative designers emerge from BFA Design.

That's because our students are trained to fearlessly face challenges. We specialize in teaching visual communication problem solving. You specialize in graphic design, interaction design, integrated advertising, branding, infographics, and more.

Play to your strengths. Find your niche. Establish your vision. Seek empowerment. Our custom-made-just-for-you curriculum is possible because we offer more studio courses than any other institution in this world (and probably the next one, too).

 Yuro Oh



Thanks to our professional development resources, you'll join the ranks of SVA innovators. Tap into the faculty's professional networks at Facebook, Google, Instagram, R/GA, *The New York Times*, Collins, Pentagram, and beyond. Win awards from presti-

gious design competitions—we have major bragging rights since our students and alumni dominate these creative showdowns every year.

What else makes our program unique? You'll exhibit your work at real-world venues with big audiences and news coverage. Think Grand Central Terminal, Rockefeller Plaza, Madison Avenue (yup, the whole avenue), The Whitney Museum of American Art, and elsewhere.

We know good education is an investment. So we offer scholarship opportunities and support your applications to outside scholarships, too. Your experiences at SVA will be priceless.

○ 119 Courses

○ 741 Students

○ 125 Faculty

Average
Class Size: 18



In the afterlife you relive all your experiences, but this time with the events reshuffled into a new order: a

YOU RELIVE ALL

moments that share a quality are grouped together. You spend two months driving the street in front of

YOUR EXPERIENCES

house, 7 months having sex. You sleep for thirty years without opening your eyes. For 5 months

BUT THIS TIME WITH

straight you flip through magazines while on a toilet. You take all your pain

THE EVENTS RESH

at once, all 27 intense hours of it. Bones break, cars crash,

UFFLED INTO A

skin is cut, babies are born. Once you make it

NEW ORDER: AL

through, it's agony-free for the

THE MOMENTS

rest of your afterlife.

TOILET. YOU TAKE ALL YOUR

But that doesn't mean it's always pleasant. You spend 6 days clipping your nails. 15 months looking for lost items. 18 months waiting in line. 2 years of boredom: staring out a bus window, sitting in an airport terminal.

SUM

DAVID EAGLEMAN

AT SHARE

1 year reading books.

A QUALITY

Your eyes hurt, and you itch,

ARE GROUPED

because you can't take a shower until it's your

TOGETHER. YOU

it's your time to take your marathon 200 day shower. 2 shower.

SPEND 2 MONTHS

2 weeks wondering what happen when you die. 1 minute realizing your body is

DRIVING THE STREET

falling. 77 hours of confusion. 1 hour realizing you've forgotten someone's name. 3 weeks realizing

IT IN FRONT OF YOUR

you are wrong. 2 days lying. 6 weeks waiting for a green light. 7 hours vomiting. 14 minutes experiencing pure

HOUSE 7 MONTH

months doing laundry. 15 hours writing your signature. 2 days tying shoelaces. 67 days of heartbreak. 5 weeks of

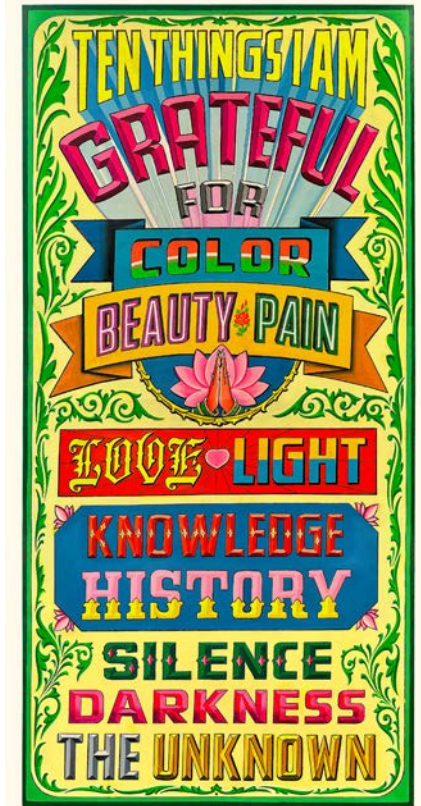
HAVING SEX



Yeeon Kang



Chuan Yuan Lin



Rabiyah Gupta

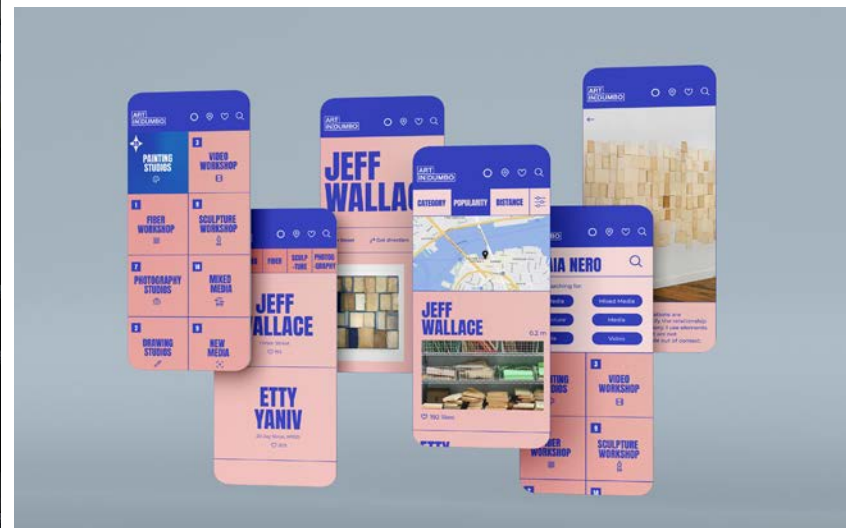
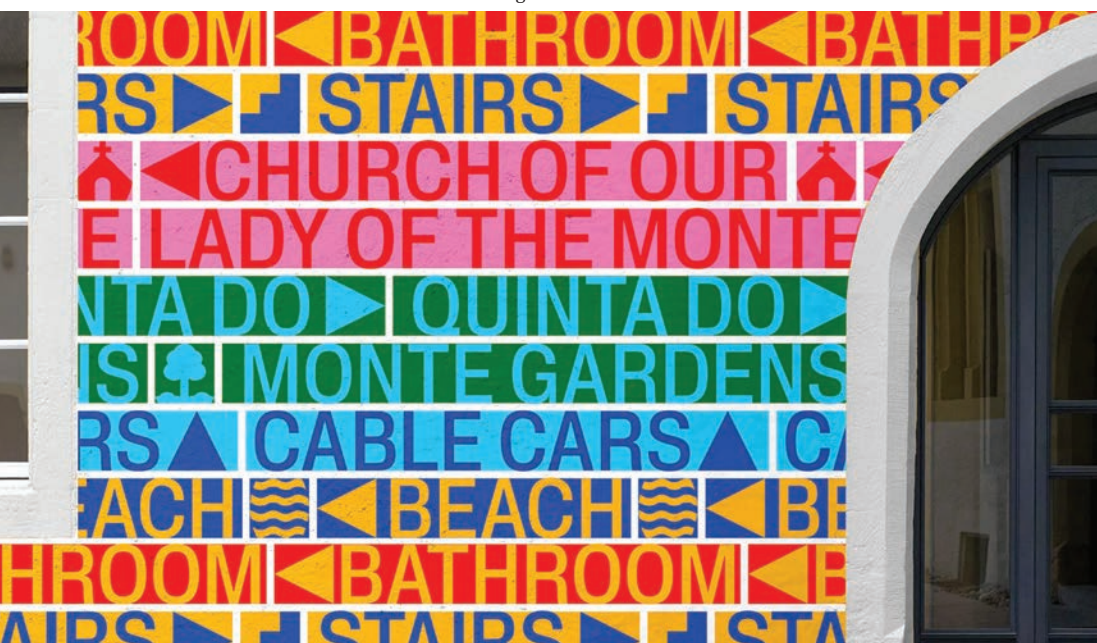


Shantanu Sharma
Alumni Spotlight
BFA 2021 Design



Simran Khungar

In addition to designing projects for KFC, Shantanu Sharma was a Visual Arts Press intern at SVA and the recipient of a 2021 ADC Young Ones Portfolio Award. He is currently designing with Wieden+Kennedy PDX.



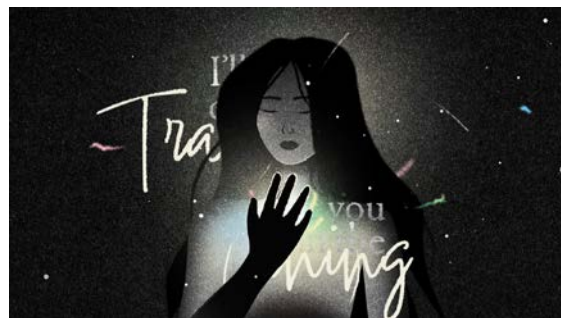
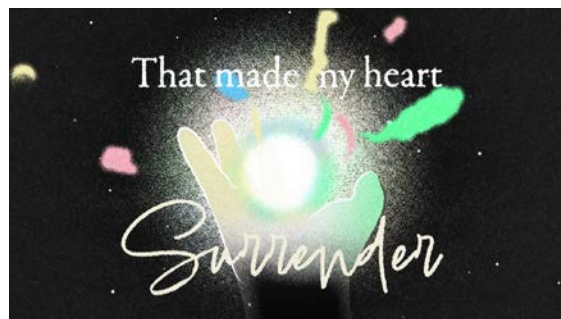
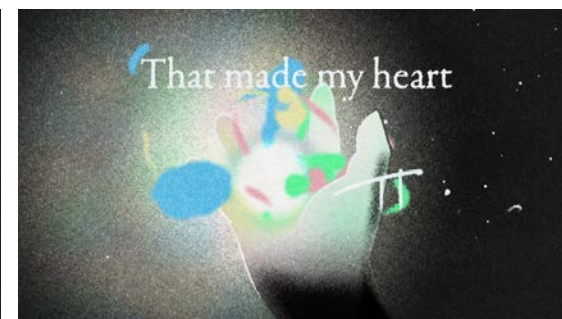
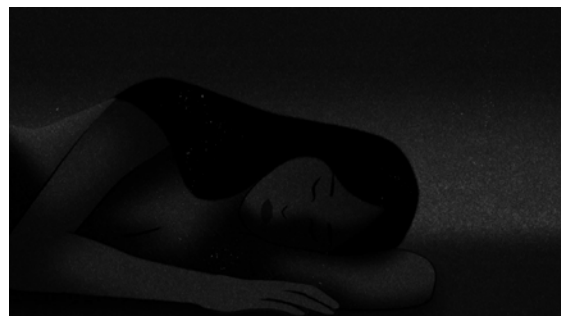
Yishuai Zheng

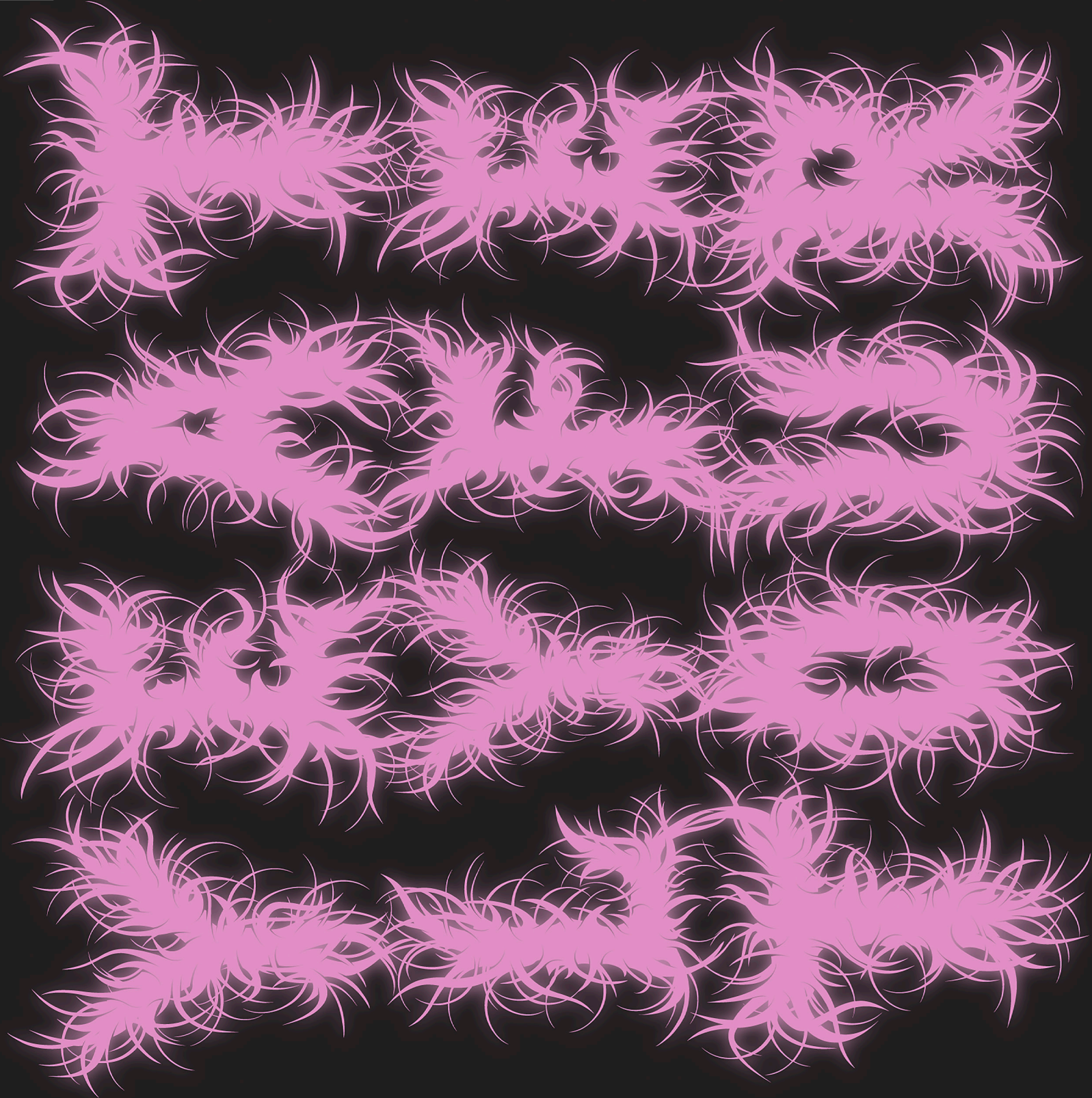
Yunbo Shim



We Offer These Courses and More:
We give you serious career prep with Intellectual Property and the Law training and encourage work that makes a Social Impact and Design. What's all the commotion about SVA? Find out in Motion Graphics. Live that New York City movie life in Motion Design for Entertainment Media and 3D Graphics and Motion in Cinema 4D. Speaking of NYC, learn how to create like the famous SVA subway poster artists in Poster Design. Grasp the skills you need for Storytelling in the Metaverse in Game Design Fundamentals: From Paper Prototype to Virtual Reality. Feed your artistic soul with Package Design: Appetite Appeal Food Packaging. Three-Dimensional Design adds depth to your abilities, while Branding is key to any type of design. Interaction Design

and Communication combined with Creative Computing for Interactive Experiences form the foundation of a community-based education. Become well-rounded with the help of Digital Photography for Designers, and strut your stuff in Graphic Design x Fashion and Introduction to Fashion Branding. Advanced Type: The Perfect Paragraph is this paragraph you're reading because it's about the perfect design program. Designing with Typography is essential to Editorial Design, from Experimental Book Art to Zines. Explore your passion in Lettering for Type Lovers. Take Book Design for Today and you will be (type)set for tomorrow. Thanks to the rigorous BFA Design curriculum, you'll be ready to present your Design Thinking skills by developing a Graphic Design Portfolio.





Hello, My Twizzy.

Locations and dates consist of an easy schedule. The First city is **Miami, FL** and the date for the event is **October 21st, 2022**. The next city is **Boston, MA** and the date of the function is **October 22nd, 2022**. Then we have **New York** which is on **October 23rd, 2022**. And last but not least - **New Jersey** and that is **October 24th, 2022**. We hope to see you there, Thank You.

“Embrace
your
mistakes!

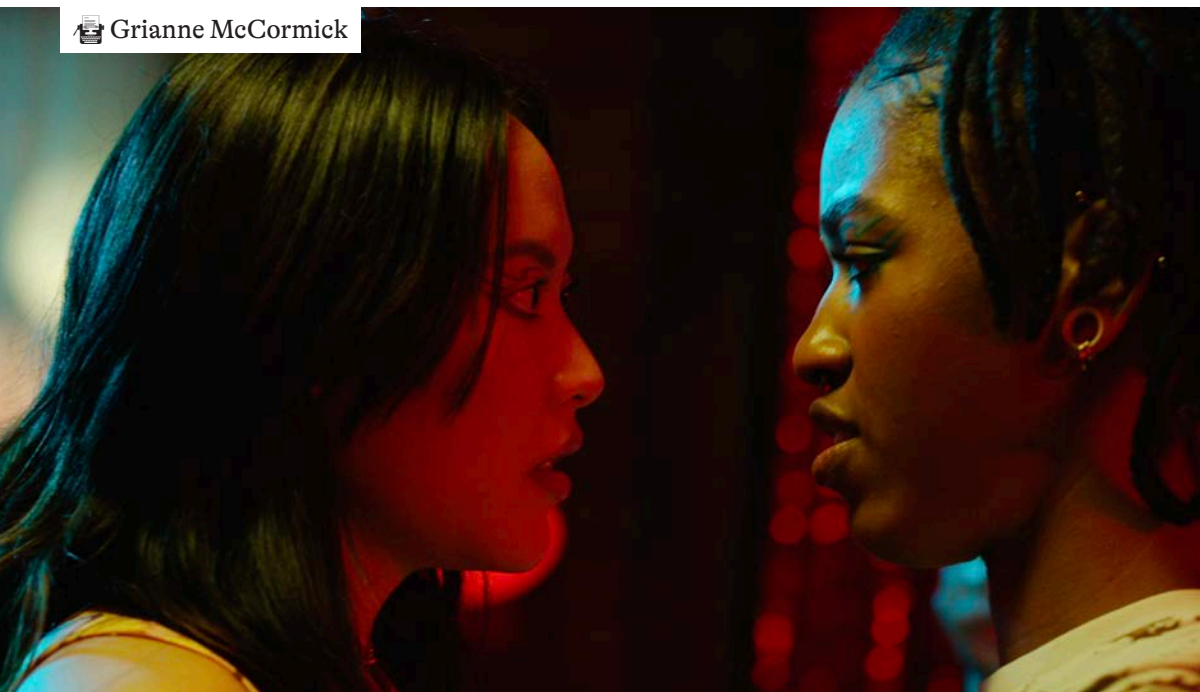
*Happy
accidents
lead to
the best
work.”*


BFA Film

Did you get hooked on *Game of Thrones*? Wasn't *Schitt's Creek* simply the best?

Eager to keep solving the mysteries in *Only Murders in the Building*?

 Grianne McCormick



 Maybe you caught *Once Upon a Time in... Hollywood*, *The Batman*, *Procession*, *The Imitation Game* or *The Whale* in theaters? Did *Barbarian*, *X* or *Pearl* leave you scared of the dark? We not only saw these films and shows, we went behind the scenes. These are just the previews of what our alumni have worked on.

We bring the industry to the classroom through our faculty of working professionals. These are the experts, innovators and decision-makers who open doors in their field.



Network with their colleagues in the industry. Gain rigorous, competitive training in all aspects of filmmaking by learning on the same equipment and technologies the faculty use. Your courses are immersive experiences taught by writers and directors in collaboration. Develop

your work in writing workshops, fine-tune it with professional actors in directing, prepare and shoot it in production, and edit in post. Specialize in directing, screenwriting, cinematography or editing while mastering the business.

Employing more than 100,000 workers, film and television are massive industries in New York, making it the place to find the right people with the right skills. Dive into that talent pool through SVA. Intern at the top production and postproduction companies. Do what you choose with your career; it wouldn't be unusual if you find yourself working before you even graduate. Thanks to our alumni, we have an in with every field and at every level of moving image making. Writer, director, cinematographer, producer, sound mixer, composer, makeup artist, and more. Above all, be a culture creator. That's real power.

○ 65 Courses

○ 350 Students

○ 49 Faculty

Average
Class Size: 14



Min Soo Park



Anna Sofia Pegurier

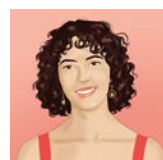
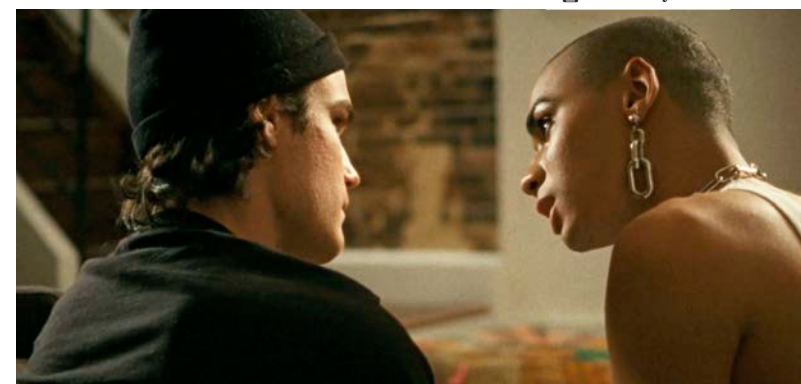




Yija Zou



Seth Barkyoub



Paula Cury Melo
Alumni Spotlight
BFA 2018 Film

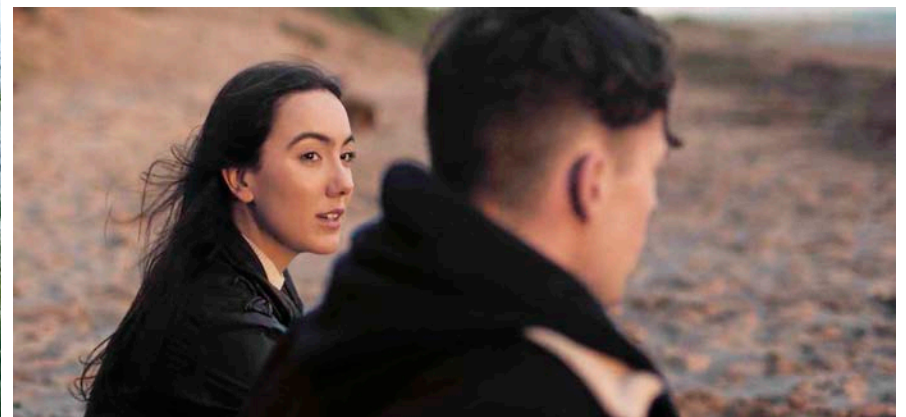


Paula Cury Melo is a producer and director born in the Dominican Republic. Her award-winning documentary short film *A la deriva* (Adrift) was nominated for Oscar consideration. Her feature documentary *Niñas Escarlata* (Scarlet Girls) won the national film fund FONPROCINE in multiple categories. She holds degrees from Universidad Nacional de Villa María (2021) and Escuela Internacional de Cine y Televisión (2022).



We Offer These Courses and More:
If you are avid about Shooting on Film, then master filmmaking in our Master Class in Cinematography. Writing the Short Film is an important stepping stone on the way to Advanced Screenwriting, where Adaptation is a critical skill in a fast-evolving industry. Learning the Fundamentals of Narrative helps you hone your Television Writing, or it could even be applied in the Documentary Workshop. And Creating Character and the playfulness of Improvisation are as essential to writing as they are to Directing Actors. Practicing the art of Pitching and Development is key to The Business and Craft of Writing for Television. Between Production

Design and VFX: Intro to After Effects, we offer all the tools you need to bring your cinematic vision to life. We may not paint like Leonardo, but we can offer DaVinci Resolve: Color Correcting Your Film. Create Sound Scapes in Sound Design with New Audio Formats to add those finishing touches to your film, and get ready for Postproduction: Digital Workflow and Creative Producing to show you what it takes to complete a project. At BFA Film, Introduction to Virtual Reality Filmmaking is the only virtual part of making your dreams a reality. Here, we guide you from Advanced Adobe Premiere right to your own movie premiere. Did you hear that? That's the Music and Sound of sweet success.



From Above:
→ Diego B. Garcia
→ Kirsty O'Donnell
→ Bhavesh Joshi



From Above:
→ Brayden Ahn
→ Lamu Xiangqiu
→ Noah F. Bunyan

“SVA lived up to all of my
expectations of an art school, with
*a faculty of
wonderful work-
ing professionals
and extremely
creative students*

Attending this
school was
a dream for me!”

BFA Fine Arts

Enter the heart of the art world, the Chelsea neighborhood of NYC, where you'll find the BFA Fine Arts Department.



✂ From there, easily walk to a number of art museums and galleries, and imagine your work on their walls.

We may offer concentrations in the classics (our greatest hits include painting, drawing, printmaking and sculpture), but we use cutting-edge approaches. Plus, our new sound includes video art, digital sculpture, embroidery and bio art.



What's better than a blank canvas? Try our digital sculpture and ceramics resources; wood and metal shops; Bio Art Lab; Printmaking Lab; video, photo, sound and fibers facilities; and brightly lit, large-scale workspaces perfect for oversize projects. But some

things are better together. That's why we embrace collabs with a bronze foundry, a glass atelier and a ceramics studio.

Deepen your creative approaches and aesthetic practices with studio work, live figure studies and courses in art history and contemporary art theory. Engage in project-based, multidisciplinary learning. Access a diverse faculty of renowned and accomplished artists who provide you with professional mentorship.

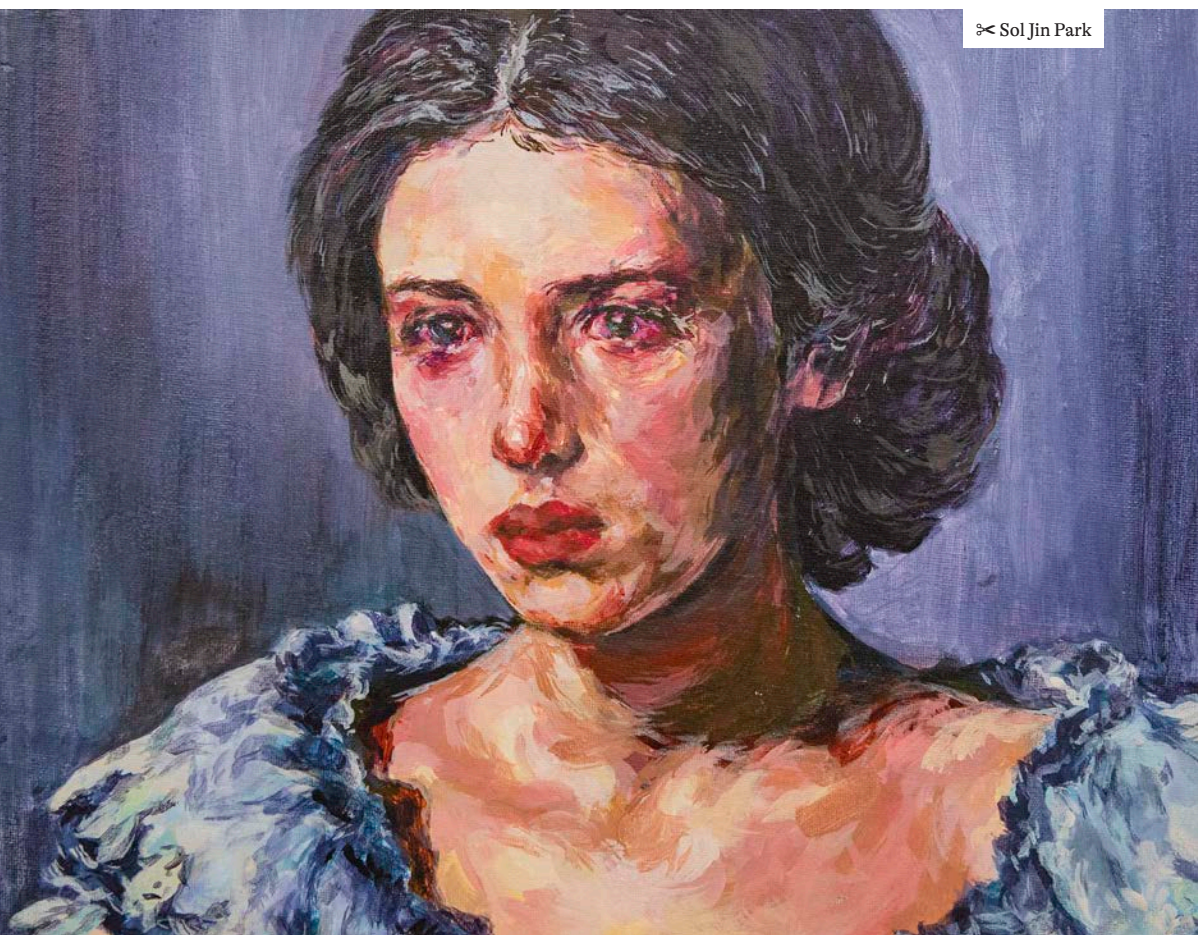
Who we are: The ones who foster original expression and independent thinking. The type committed to connecting a network beyond campus into the art and design worlds. The six degrees between you and the gallerists and curators who attend your Open Studio events. The nurturers of the next gen of contemporary artists. Who you are: The game changer ready to apply your aesthetic, cultural and intellectual merits to your community and the whole, wide world.

○ 76 Courses

○ 192 Students

○ 109 Faculty

Average
Class Size: 16





Tiffany Alfonseca
Alumni Spotlight
BFA 2020 Fine Arts

✂ Yali Reichman



Tiffany Alfonseca, an emerging Bronx-based, Dominican American mixed-media artist and curator, held a residency and her first institutional solo show at The Mistake Room, Los Angeles, just one year after graduation.



✂ Nicholas Delcastillo



✂ Liv McGuinness



We Offer These Courses and More:
From the Laboratory to the Studio:
Practices in Bio Art puts BFA Fine Arts on the cutting edge of the industry. Make Sculpture Without Limits in Soft Sculpture or Digital Sculpture: Designing the Future. Test your mettle in Metalworking Techniques for Sculpture. Video Installation: When Light Becomes Form, you will become adept at Electronics and Interactivity. Picture yourself at galleries in SVA's Chelsea neighborhood, the center of Art and Fashion, rocking your creations of Fur, Feather and Scales: Comparative Animal Anatomy. Gain foundational skills in Textile Printing: An Introduction, and expand on them in Embroidery and the Digital Sewing Machine. Painting and Photographic

Sources provide inspiration for Constructed Painting. Curtains up on your Performance Art in which you're Body Casting yourself as the star. Explore The Abstract Image alongside Figure Drawing. Color and craft outside the lines in Transmedia Workshop or Ceramic and Mixed-Media Installation. We're spilling the herbal tea on how #SVAwesome BFA Fine Arts is in Urban Botanicals: Here, your future is etched in stone thanks to Etching and Monoprint as Illustration. Shatter ceilings by making art as meaningful as it is beautiful in the Glass Workshop. Whether it's in Food in the Era of Climate Change or another course, BFA Fine Arts is dedicated to nourishing artists and fueling their creativity.





From Above Left:
 ↳ Liv McGuinness
 ↳ Lizhang Li
 ↳ Lan Guo
 ↳ Blush Berrios



*“SVA gave
me the
freedom
to commu-
nicate
my art and
have
fun.”*

—Li Fang Hsieh

❁ BFA Illustration

Secrets are no fun. That's why *it's no secret that*

BFA Illustration's formula for greatness works.



❖ Yu Bin Lee

❖ Yawen Hu



❖ We're all about producing talent with formidable skill sets, instincts and support systems. With illustration being the OG specialty of SVA, we've had 75 years to perfect this not-so-secret recipe.

The key ingredients to a successful professional career? The perfect ratio of inspiration, guidance and insightful feedback. Fold in drawing and painting fundamentals mixed

with state-of-the-art digital tools. Sprinkle in access to dynamically designed courses, outstanding facilities, pragmatic career advice and opportunities for wide exposure.

Brainstorm, structure and develop projects that embody your own particular vision and craft. Realize your

individual style and aesthetic direction. Sharpen your edge as a critical thinker with a tested personal process. Nurture artistic instincts you can depend on for life. Foster the fundamentals that develop your artistic skill and soul.

Challenge the boundaries of image making, storytelling and composing. While you're at it, apply for several illustration-specific scholarships, and compete for a full-tuition award as a student entering the senior year of study.

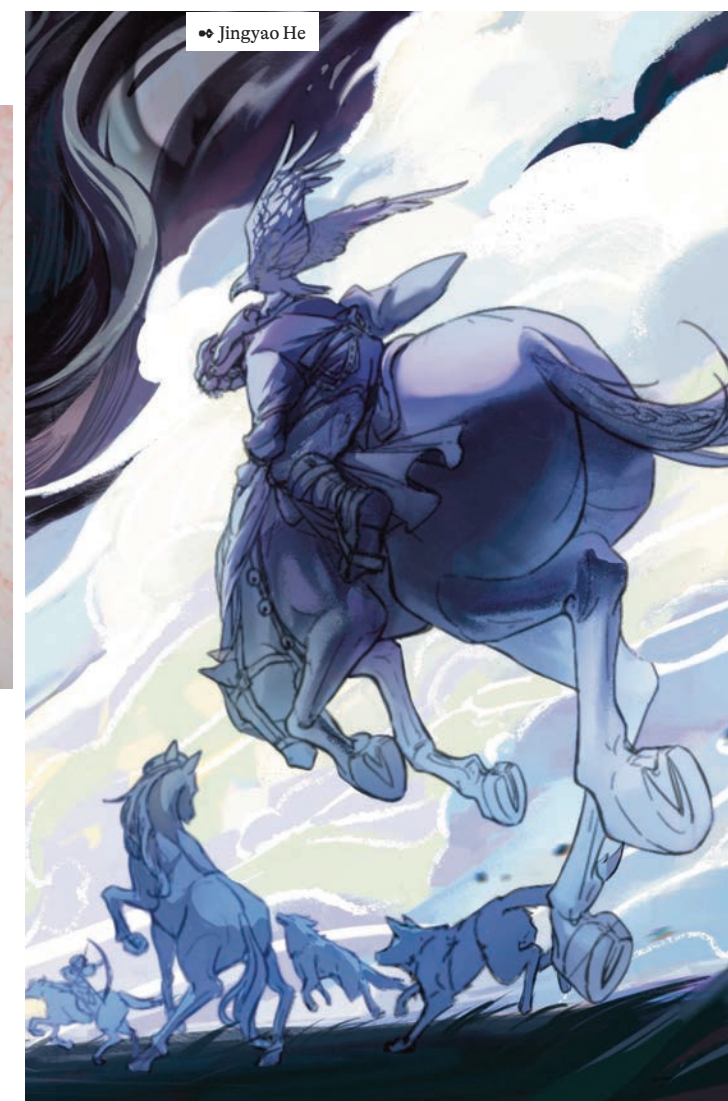
Illustration is everywhere—in respected magazines and newspapers, experimental applications, blockbuster movies, animation, merchandising, murals, and more. Naturally, our award-winning faculty are everywhere too, creating illos for editorial, graphic novels, music packaging, branding, toys, concept art, exclusive merchandising, ad campaigns, and then some. Think everything from *TIME* to Tim Burton flicks. Our network doesn't end with commencement; that's just the beginning. We surround SVA grads with a professional community of partners, mentors and expert advisors.

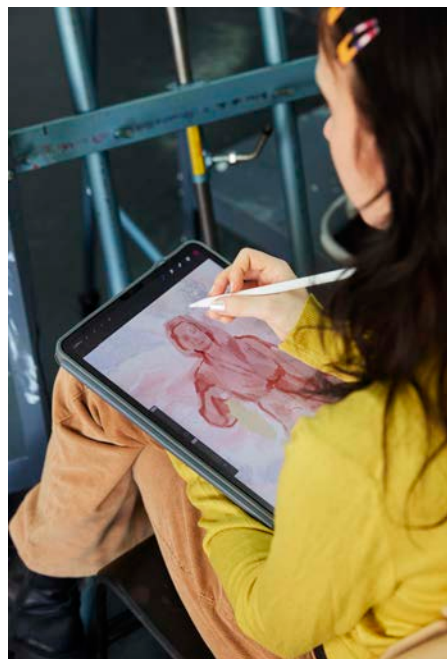
○ 66 Courses

○ 878 Students

○ 85 Faculty

Average
Class Size: 17





Xi Jin



Kayla Harren has illustrated more than 20 picture books, including *The Boy Who Grew a Forest*, which won the SONWA, a Florida Book Award, a Nile Book Award and a Crystal Kite Award.

Award winning illustrator and SVA faculty, Marcos Chin.



Wenbo Wu



Kayla Harren
Alumni Spotlight
BFA 2011 Illustration

We Offer These Courses and More:
We're not toying with you when it comes to how strong our program is, but we can teach you about Toy Design and Toy Production. Take your dreams of becoming an illustrator From Fantasy to Reality: Production/Concept Design. So stop staring at The Poster above your bed and learn how to make it. Bring your childhood dreams to life in Children's Book Illustration and create The Extraordinary Picture Book. Jump off the page into a 3D Environment Look Development for Illustrators. Dig deeper than Surface Design by studying the History of Illustration. Let the Principles of Illustration guide your adventures in The Drawn Epic. Embrace the artist's Lifestyle Illustration through Realistic and Fantastical Digital Painting. Walk and then run the

runway in Fashion Illustration and Beyond. Dress up your ideas in Costume, Concept and Environment. Try something new in Advanced Motion Illustration, or stick to the classics in Classical Portrait Painting in Oil. Type and Image go hand in hand with crafting Photocopy Zines. Then, go from Acrylic Painting to beautifying your neighborhood with large-scale Murals. Two Eyes, a Nose and a Mouth might be the basics, but they build a strong foundation for your Senior Thesis: Illustration. Try Pictorial Projects: Illustration to get the picture of all our program has to offer. With a faculty of working artists, BFA Illustration offers a truly Professional Practice: Illustration as well as immersive Environments and Backgrounds for Animation and Gaming.



From Above Left:
 ↳ Tianhao Wang
 ↳ Yuhe Zhuang
 ↳ Mifei Zhou
 ↳ Ye Rongzhang



“Dream of seeing
your work evolve
like you never
thought it could.
At SVA,
*the evolution
begins the
minute you
walk into that first
class.*”

—Kaitlin Brito

BFA Interior Design: Built Environments

Learn what
it takes to *turn an
innovative design
idea into a real space.*

 Hsiang-Ting Huang



 HuanYu Kuang

🌐 Put on your hard hat and see the real spaces for yourself; tour construction sites, manufacturing facilities and industry-related showrooms. Learn how to specify, purchase and design products.

Those real spaces include all kinds of interior built environments like residential, commercial, institutional, health care, hospitality and corporate design. And it doesn't stop there; practice creating furniture, lighting, textile products and set design as well.

From day one, you work at your own desk with unlimited access to state-of-the-art computers in a design-firm atmosphere. Integrate current technology with the traditions of drawing and drafting. Get faculty assistance with your portfolio and CV preparation—and list published works, opportunities the department provides, on that CV.

Make the leap from design-firm atmosphere to the actual interior design and architecture firms for internships. Seize the chance to show your work to internationally renowned interior designers and architects along with real-life clients.

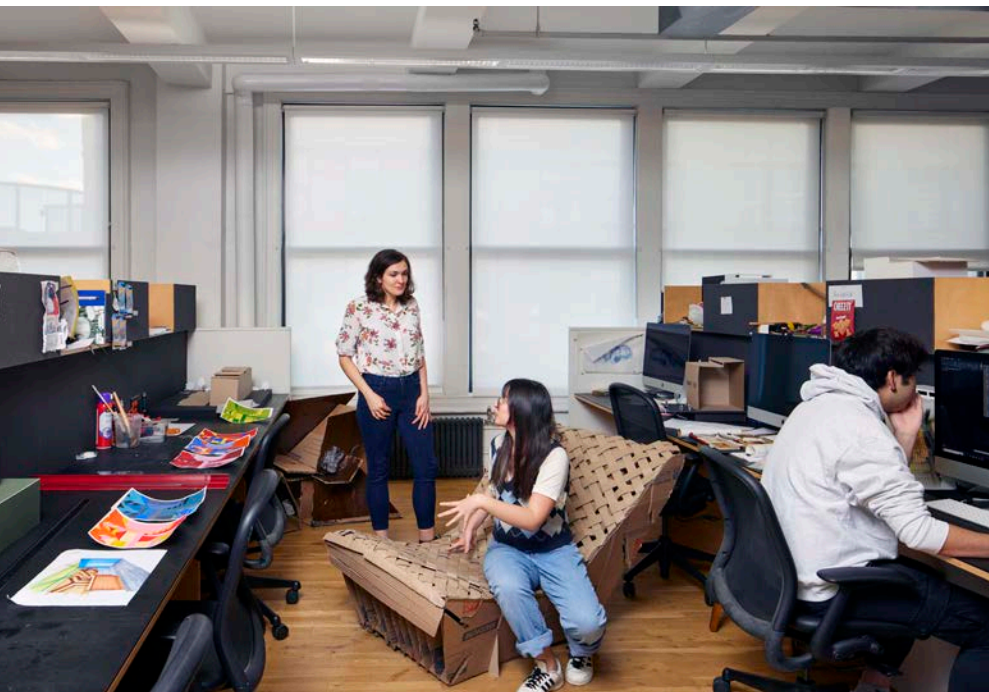
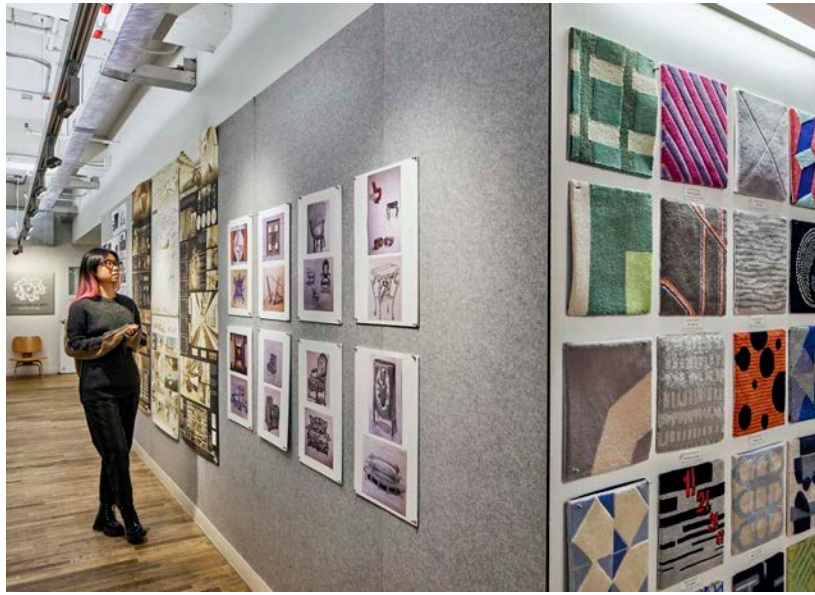
Prestige and honor are synonymous with BFA Interior Design: Built Environments. We've scored 13 Angelo Donghia Foundation scholarships worth 30K each in 18 years of the competition. We are the champions of the IIDA John J. Nelson Sr. Legacy Scholarship. With five students placing, we dominated *Metropolis Magazine's* 2022 Future100 Competition in New York State. Twenty-four students showed in our annual exhibition, and 12 of them exhibited at the International Contemporary Furniture Fair (ICFF) in New York City. Plus, 12 students exhibited their work at the 2023 Venice Biennale and will show again in 2025. It doesn't get much more real than that.

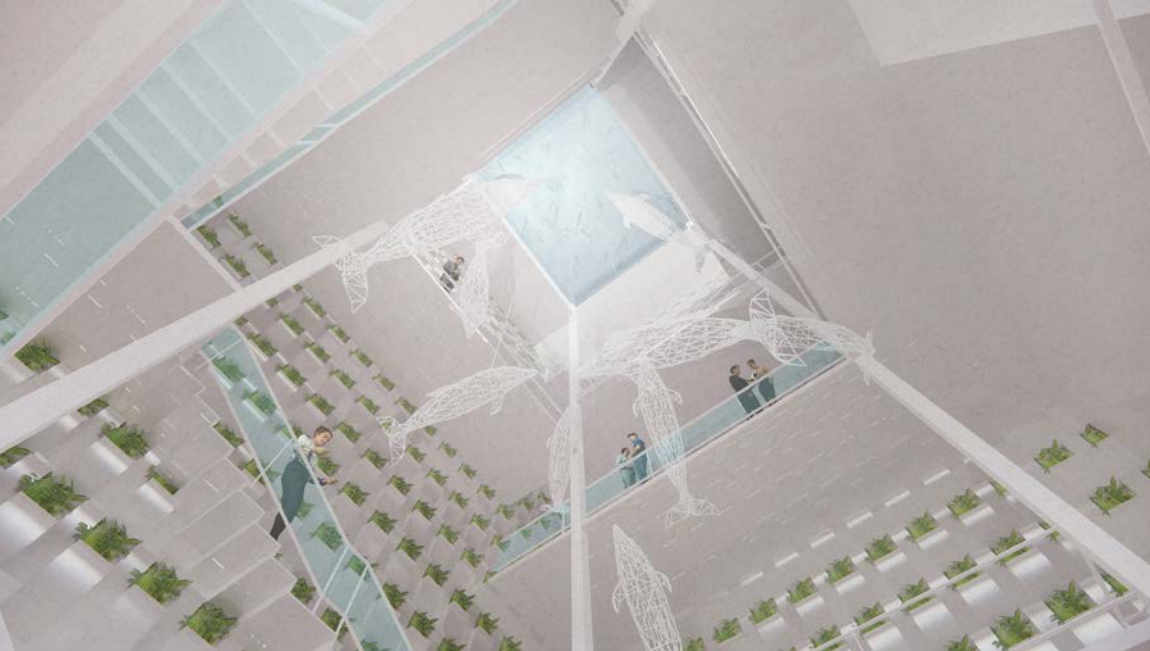
○ 41 Courses

○ 60 Students

○ 27 Faculty

Average
Class Size: 15





Vivien Wang, a project leader and senior interior designer at Rockwell Group, has led high-profile hospitality, residential and entertainment projects globally. Her outstanding work has earned her prestigious awards, establishing Vivien as a distinguished design leader.



Meixi Xu

Rose You

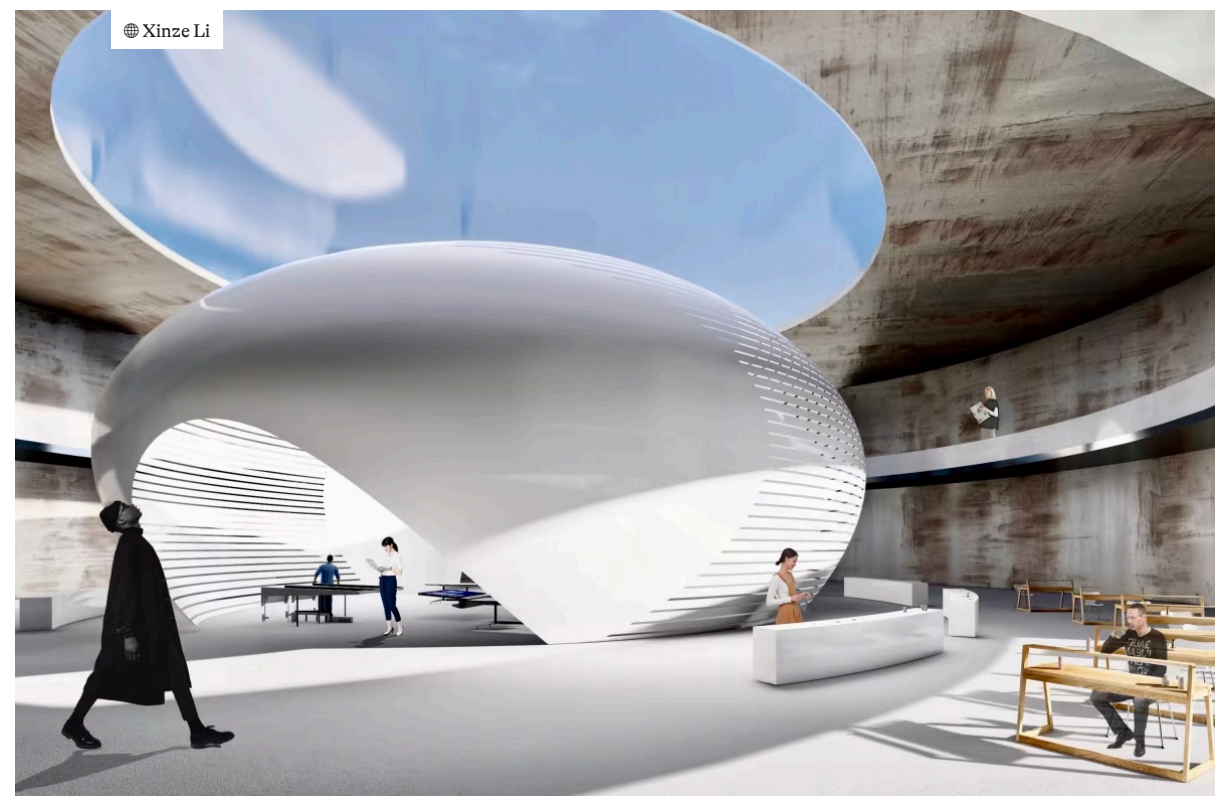
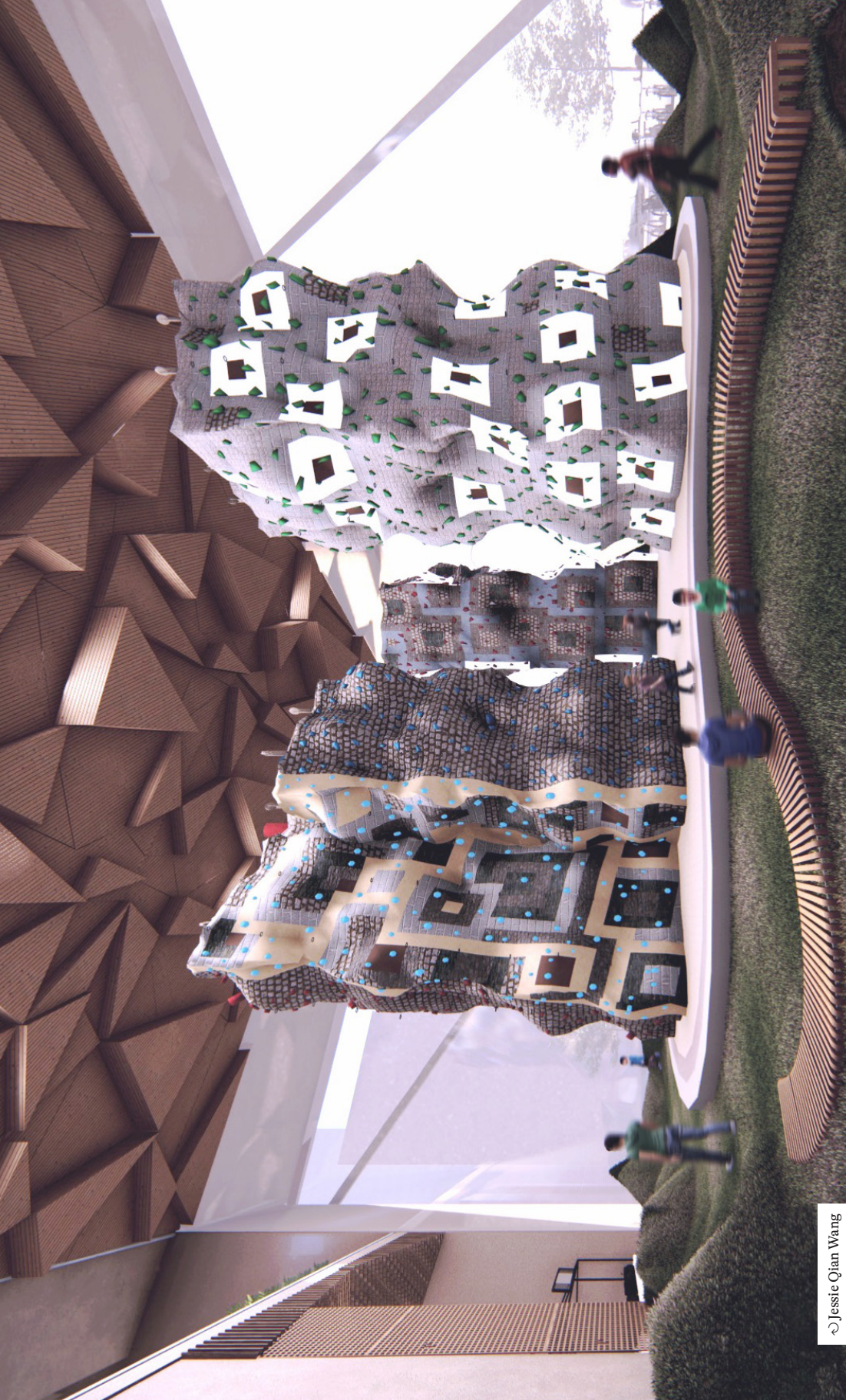


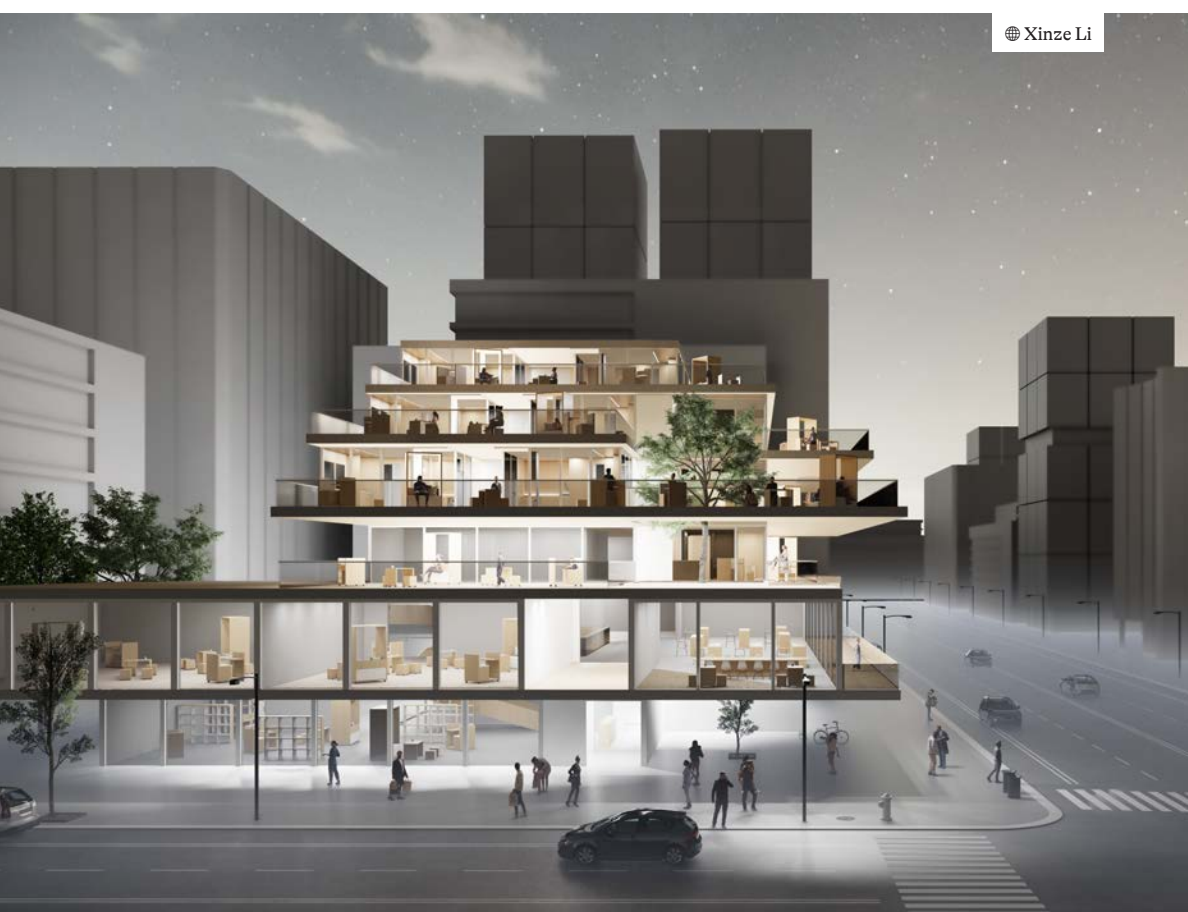
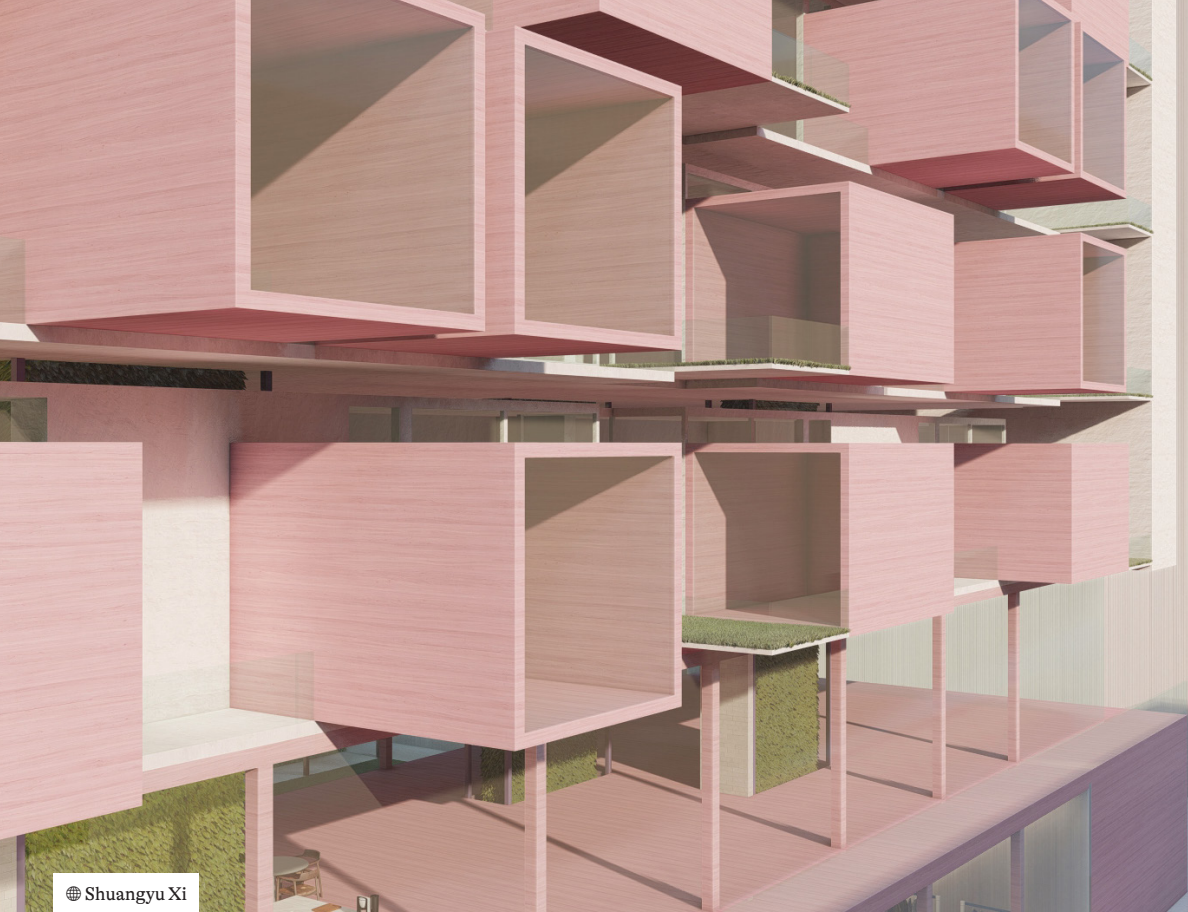
Vivien Wang
Alumni Spotlight
BFA 2014 Interior
Design: Built
Environments



We Offer These Courses and More: Go from studying Influences in Contemporary Interiors to being an influencer with your own Design Studio. What's better than Drawing NYC? World Architecture: Art and Interior Design prepares you to be a leader in a global industry. Meanwhile, Construction Documents and Drafting and Presentation Drawing give you the logistical skills to excel. Make those skills environmentally friendly in Sustainable Design. Study everything from Interior Materials and Finishes to Furniture Design. And then shine

the perfect light on your Furniture and Furnishings with Lighting Design. Lecture Series: Inside the Box helps you see outside the box in Drawing: Perspective, Rendering and Color Theory. Sometimes college can feel like a zoo, but we help you find focus and clarity in Introduction to Rhino and Digital Fabrication Concepts. Interior Design: Professional Practice at SVA is one of a kind because, here, your instructors are pros themselves. If you have strong skills in Critical Thinking for Interior Designers, then you can see how critical a BFA ID:BE education is.





“Life is never
linear and nei-
ther is school,
especially art
school. *Your path*
is going to zigzag,
sometimes feel
wobbly and may
change completely,
but that's exactly
what you want.”

—Kayla Nestor

BFA Photography and Video

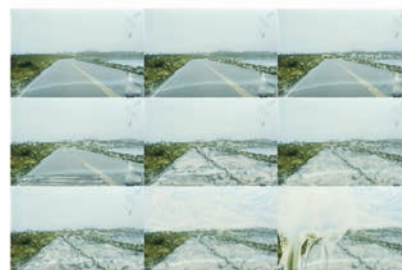
Opportunities abound in the BFA Photography and Video Department.

We empower you to make and speak about photographs and video with authority, agency and success.

□ Jia Hanbing



□ Wu Bigai



□ Create original work with meaning and purpose thanks to our forward-thinking curriculum that pairs critical thinking with rigorous technical training.

Originality is all about a creative mind, but tools are helpful too. Highlights include: analog cameras ranging from 35 mm to medium and large formats; full-frame and medium-format digital cameras; and video, sound recording and lighting equipment.

Work like a pro with our industry-standard tools and in digital labs with professional large-format inkjet printers and high-resolution film scanners. Or keep it old-school and find your happy place in our analog darkrooms. Either way, make an impact through creativity and community.

Connect to an unprecedented network of professionals beyond SVA's studios. Pardon us while we name-drop on behalf of our faculty, mentors and alumni. Their credentials include: HBO, MTV Networks, Ralph Lauren, Thom Browne and the United Nations. Your future is a blank canvas thanks to their connections to The Museum of Modern Art, the Solomon R. Guggenheim Museum, The Metropolitan Museum of Art, the International Center of Photography, the Studio Museum in Harlem, the Whitney Museum of American Art and the New Museum. BFA Photo Video is in the code for success with ties to Apple, Facebook and Spotify. Don't just read the papers, work for them—our folks have worked at Condé Nast, *Aperture*, *The New York Times*, *Glamour*, *Vanity Fair*, *The Wall Street Journal*, *The New Yorker*, *TIME*, *GQ* and Vice Media.

○ 59 Courses

○ 226 Students

○ 68 Faculty

Average
Class Size: 13



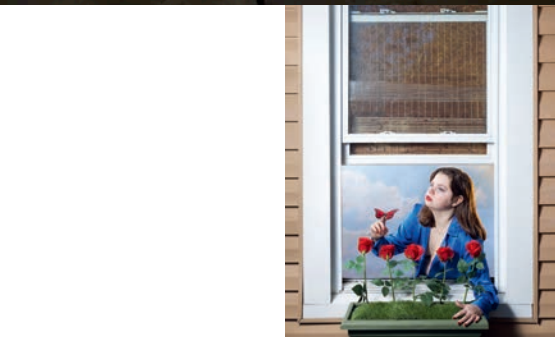


□ Ava Campana



✋ **Jeremy Cohen**

Alumni Spotlight
BFA 2014
Photography
and Video



□ Kaya Marshawsky

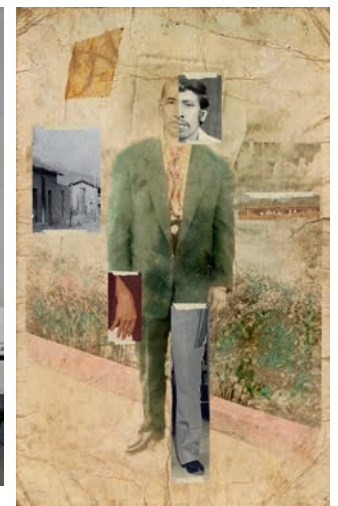
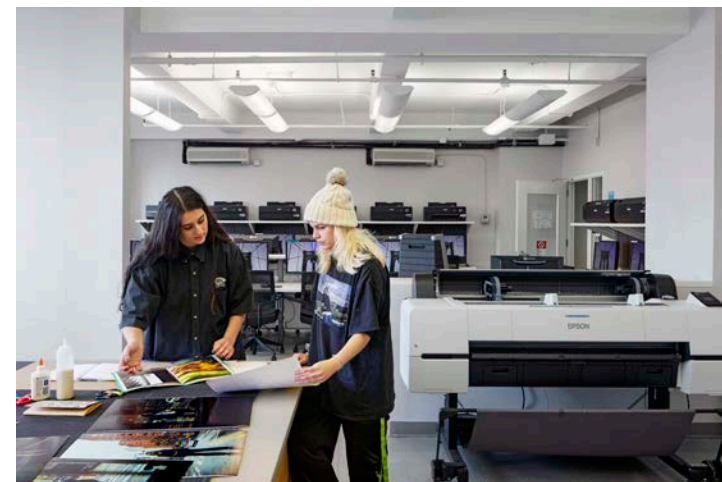


□ Cyle Warner

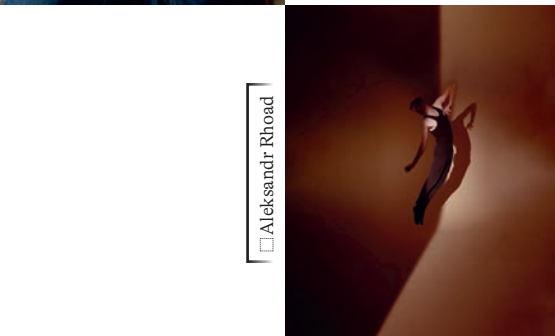
Jeremy Cohen is a New York City–based photographer/filmmaker whose work has been featured in *The New York Times*, *New York Magazine* and *Paper*. His client roster includes Acura, Adobe, Jameson, MasterClass, the New York Knicks and Nike Running. He is a member of the Sony Alpha Imaging Collective and is included in *Brooklyn Magazine*'s inaugural list of the 50 Most Fascinating People (2021).



□ Punipat Usapratumban



□ Adamaris Ordonez



□ Aleksandr Rhoas

We Offer These Courses and More: SVA is all about location, location, Location Photography. If you can make it here, you can make it in the Business of Photography. From Intermediate Digital Photography: Printmaking and Color Management to Analog Color Darkroom and Printing, you can dedicate yourself to working with cutting-edge technology as well as the time-tested fundamentals of the craft. There is no alternative to photography for you except Introduction to Alternative Process. Try something new in Advanced Video: Experimental Video. Light up your world in our Digital Studio: Advanced Lighting Techniques. Make dreams a reality—a Mixed Reality Filmmaking. Tell your story in Advanced Video: Film and

Cinematic Narrative. Get dolled up in Fashion Photography and Video: On Assignment. Having The Critical Eye is essential to A Survey of Portraiture. Build a foundation in Visual Literacy while perusing Volumes: Art and Photography Books at the SVA Library. Apply what you learn at the Library in Photo Bookworks: The Handmade Book. Embrace the shades of gray in Advanced Black-and-White Printing. Venture Beyond the Camera: The Hidden (Marketable) Skills of a Photographer. Then, apply those skills in Advertising and Product Photography. With these courses and more at SVA BFA Photography and Video, Installation is about more than your work, it's about installing yourself as a fixture in the lens-based media industry.





From Above:
⇒ Ramie Nasser
⇒ Yujie Wu
⇒ William Premru



“Let SVA feed you with knowledge.

*Use that
knowledge
to define
your
artistic
thoughts.*”

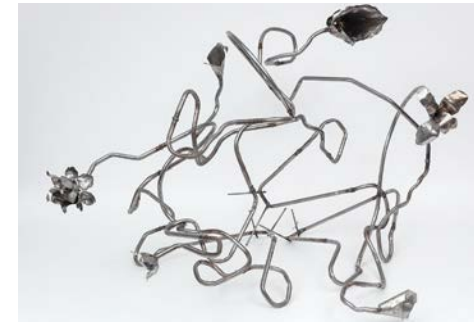
—Yo Han Yeom

BFA Visual and Critical Studies

*Seize an extraordinary
opportunity. Unite your
interests in art and design*

with a cross-disciplinary
and individualized
education in BFA Visual
and Critical Studies.

✦ Samantha Su



✦ Quincy Goetze

✦ Explore critically important societal questions and become a versatile and adept creator in an ever-changing and expansive visual culture.

Personalize your course of study to meet your unique needs and interests. Highly

respected and internationally renowned artists, designers and scholars from fields such as art, design, visual studies, film and philosophy serve as your teachers and mentors. Your course of study options are just as broad. Choose from drawing, photography, sculpture, graphic design, digital

photo, film and video, sound art, performance art, printmaking, programming, animation, computer arts or web design.

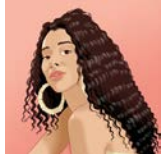
Deepen and enhance your skills and techniques while pursuing both your artistic and your intellectual passions. Express your ideas through artistic practice, high-impact writing and lively discussion. Gain an in-depth understanding of visual studies while you immerse yourself in historical and contemporary dialogues about art and criticisms. But talk and walk at the same time by exploring the Chelsea neighborhood, an ideal location with access to artists, museums, and more. Plus, BFA VCS offers a private digital lab, a library and the Flatiron Project Space, a department-run gallery.

Gain vital connections and grow into an expert in the societal and cultural perspectives, both past and present, that inform and motivate artists and designers to create.

3:1 Student-to-faculty ratio

Average
Class Size: 8



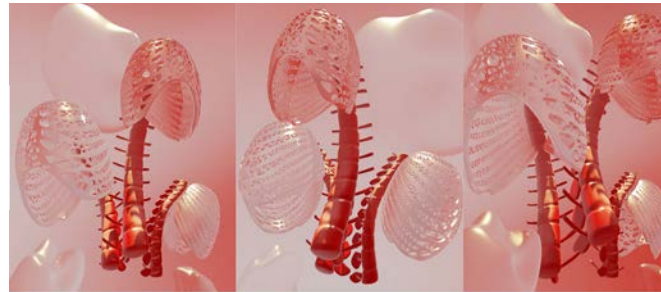


Storm Ascher
Alumni Spotlight
BFA 2018 Visual
and Critical Studies

✦ Kiarita



✦ Selena Lin



Artist and curator Storm Ascher is the founder of much-talked-about Superposition, a socially conscious, nomadic art gallery representing emerging and mid-career artists. Storm came up with the idea in her senior year at SVA. She was included in the *Forbes* 30 Under 30 Art & Style section for 2022.



We Offer These Courses and More: Get the inside scoop on Professional Practices and the Art Industry at BFA VCS. Thanks to our faculty of working artists, we can get real about Theories of Power, Society and Experience. Life Drawing skills are important, but you can also use Art and Politics to draw from life. Fill The Artist's Journal with Visuality in Poetry. Aesthetic Theory and Theories of the Image are essential in your Watercolor Workshop. Put your Theories of Vision and

Color to the test in Advanced Projects in Mixed Media. Looking into Music will add depth to your Digital Video work. Carve out space to create in Printmaking: Etching and Woodcut, and explore Space, Shapes and Techniques while you get a feel for your talents in Fiber Arts. Crack the code to your future in The Artist as Coder. Suffuse your work with Irony and Beauty to reach the deep level of sophistication and maturity nurtured by the BFA VCS's unparalleled program.

✦ Lucy Gahrning



✦ Selena Lin



✦ Quincy Goetze





“I have always felt
unconditional support at SVA.
It’s really rare to

*be surrounded by
people who
truly want you to
explore your
passions and are
willing to go the
extra mile to help
you achieve your
goals.”*

—Hank Bhatia

Humanities and Sciences

119 Faculty | 241 Courses

Gain the knowledge and tools to help you think independently, communicate effectively and imagine perspectives other than your own. Develop a better understanding of yourself, the world we live in today and how we got here. Studying Humanities and Sciences is an integral part of your education as a future artist and designer. The deeper your awareness, the more impact your work will have in bringing positive changes to our culture and society.

Our Writing Resource Center offers students a place to access computers and meet with Humanities and Sciences faculty for writing consultation and help with public speaking. Additionally, we run a variety of English language course offerings for both undergraduate and graduate student English language learners; workshops to improve language proficiencies and academic skills; and the English and the Visual Arts (EVA) program, a three-semester pathway curriculum.

Choose from more than 200 courses in 10 liberal arts disciplines, taught by instructors who are experts in their fields, including writers, historians, filmmakers, musicians, lawyers, archaeologists, psychologists, sociologists, philosophers, social activists, scientists, artists, poets and journalists. Studying a wide range of relevant historical movements as well as current ideas and philosophies will enable you to challenge and enhance your own perspective, deepen the concepts behind your art and give you the confidence to be who you want to be in this world.

Art History

92 Faculty | 215 Courses

Knowing the history of art is integral to every artist's development. SVA offers a nondegree Art History program that is geared toward the practicing artist—not the scholar. In addition to the benefit of taking art history courses in New York City, you have access to a faculty of more than 90 instructors who are artists, curators and critics. Undertake a comprehensive examination of art, art movements and aesthetics from the dawn of civilization to 21st-century new media. Participate in unique, hands-on class exercises distinct from traditional art history lectures.

With its abundant museums, distinguished libraries and thriving contemporary art scene, New York City is the ideal place to study art history. SVA sits in the contemporary art bullseye: the Chelsea neighborhood of Manhattan. For sheer inspiration alone, you can't do much better than a survey of the visual image throughout history. Doing it at SVA, with all the cultural resources of New York City at hand, means you can get close enough to a Vermeer to see his colored lights in the shadows, close enough to Ancient Egyptian statuary to see the original paint. Many of your courses will take you to museum and gallery exhibitions; others will inspire you to visit on your own, with a sketch pad or just a hungry eye.



Honors Program

Highly motivated students can apply to the SVA Honors Program, an intensive, interdisciplinary course of study that unites the liberal arts with studio practice.

Through an integrated curriculum of philosophy, literature, political science, sociology and art history, the Honors Program situates the contemporary artist in their time.

Our curriculum is augmented by public and private lectures, museum visits and events in

artists' studios and theaters—utilizing the many opportunities attending art school in NYC has to offer.

Honors students are given a special option to travel in their third year. Previous destinations have included Istanbul, Cuba, Oaxaca and Sicily.



From Above:
Seeing the sights in Vienna, Austria; On safari in Kruger National Park, South Africa; Celebrating Holi in Mumbai, India; Hanging out in Oaxaca, Mexico.



WELCOME TO THE SCHOOL OF VISUAL ARTS



Guiding and Welcoming New Students

Orientation is a time for new students to get acclimated to our campus and the New York City neighborhoods of Chelsea and Gramercy, which host the bulk of our buildings. Practical help for students is available, such as checking into residence halls and getting SVA IDs. Additionally, students have the chance to meet the chairs of their departments as well as discuss financial aid and health insurance with school staff, explore career counseling and internship opportunities on and off campus, and more. Neighborhood tours and open-house events at various SVA facilities are also offered.



WSVA

As a student-run radio station, WSVA has provided a 24/7 listening space for music and for student voices since its inception in 1970. WSVA has also hosted events like silent discos, open mics, WSVA Unplugged, 2000s Night and WSVA Minecraft Concert. Plus, the station DJs the annual VASA (Visual Arts Student Association) Halloween Party.



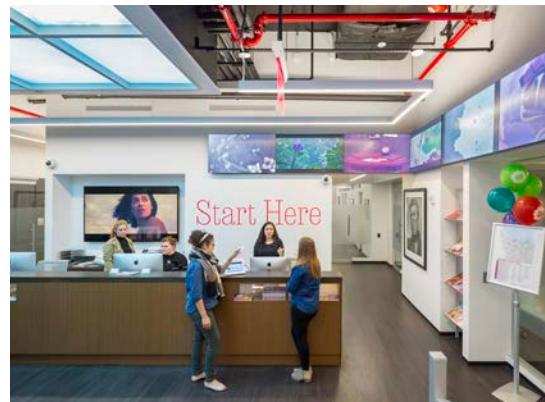
Student Engagement and Leadership

The office of Student Engagement and Leadership is devoted to enhancing the overall college experience, from orientation through graduation. It oversees a number of student-run organizations, including the student government, the student radio station (WSVA), student clubs and the student magazine *Visual Opinion*.

Here to Help

Student Health and Counseling Services provides health and wellness information as well as mental health support for the SVA student body. This includes helping international students navigate the U.S. health-care system; promoting important health initiatives, such as vaccinations; and providing short-term, confidential, free-of-charge counseling services for students in need. We like to say: “Not everyone needs therapy, but everyone can benefit from therapy.”

The office hosts a number of events on campus to raise awareness of its services and to promote education on health issues. Services include: yoga classes, dog therapy visits, aromatherapy workshops, and more.



Visual Opinion (VO) is a student-run magazine founded more than 20 years ago. It publishes several issues each year and serves as a showcase for student artwork from across all departments.

VASA: Be a Leader and Gain Great Experience

VASA (Visual Arts Student Association) was formed in the 1960s to represent the interests of SVA students, acting as a liaison with faculty and staff. Elected VASA officers work with Student Engagement and Leadership to develop and manage events and programs based on students' needs. VASA has regular meetings with the president of the College to discuss student concerns.

One of VASA's biggest missions is to foster community at SVA by providing opportunities where students from all majors can meet and get to know one another. In addition to overseeing student clubs, VASA hosts events, such as the yearly Halloween Party and Finals Week, a weeklong series of programs that gives students some time to focus on wellness and managing stress.

CLUBS AT SVA

Find your people: Our diverse array of clubs can connect you with classmates who have similar interests. Below are a sample of just some of the many clubs you could get involved with at SVA.



Asian American Student Union

We promote awareness of and education about Asian American culture within the SVA community.

Black Student Union

We empower, unite and share knowledge among those who identify with the African Diaspora.

Cartoon Allies

Our mission is to foster a spirit of camaraderie among cartoonists of all majors.

Chinese Student Organization

We provide a place for students to come together to develop and promote Chinese culture.

Curators Association

We provide a forum for artists who are interested in internships, curatorial practice and networking expansion.

Fiber Arts Club

This is a space for students to share and work on their fiber arts projects with fellow fiber artists.

Figure Drawing Club

All majors who are interested in getting together to improve their drawing ability are invited.

Gamer Guild

We focus on building stronger connections between fellow gamers throughout all the departments.

La Bodega

We provide an opportunity to learn about and appreciate Latino/Hispanic culture through games, music and food.

Queer SVA

We are a safe and inclusive community for people of all identities on campus.

Shorties Club

We help students work together to create short film projects from scratch.

Performing Arts Club

Learn dancing, singing, acting, improv, and other facets of theater production. We'll cap off the semester with a field trip.

Plein Air Club

Come out and paint with us to improve your understanding of light and color.

Women in Animation

We aim to inspire and motivate young female students in the community as well as create opportunities for them to learn about the industry.

SVA DESTINATIONS

Students who would like to spend some time studying art while traveling or residing outside of New York City have a number of opportunities, either for fully immersive semester-long living or for shorter weeks-long courses.



The International Exchange Program allows students to attend a partner school abroad for a full semester. We currently have partnerships with universities in the following countries: the Netherlands, France, Germany, Sweden, Switzerland, Finland, the Czech Republic, Norway, the United Kingdom, Belgium, Spain and Japan.

SVA Destinations offers shorter opportunities to get away. Most of the programs are one to three weeks long and may offer credits. Current destinations include Los Angeles, San Francisco and New Mexico in the United States, and England, France, Cuba, Mexico, Italy, Ireland, Japan and Spain abroad.



“My experience abroad was absolutely life changing and helped me understand myself more as a professional and a person, and to push myself beyond limits that I never thought I could overcome.”

—Paula Trivino, BFA Interior Design: Built Environments, on her experience studying in Oslo, Norway



CITY LIVING

□ 23rd Street Residence

This apartment-style residence, with two- and three-bedroom options, is for freshmen only. It's also connected to the Student Center, a communal space for students.

Each apartment has a full kitchen with a gas stove, a microwave, a refrigerator and a dishwasher, as well as a full bathroom with a shower and tub. A community room features a TV lounge and Ping-Pong and foosball tables, in addition to drafting tables and easels. There are also laundry facilities and free Wi-Fi and cable TV.

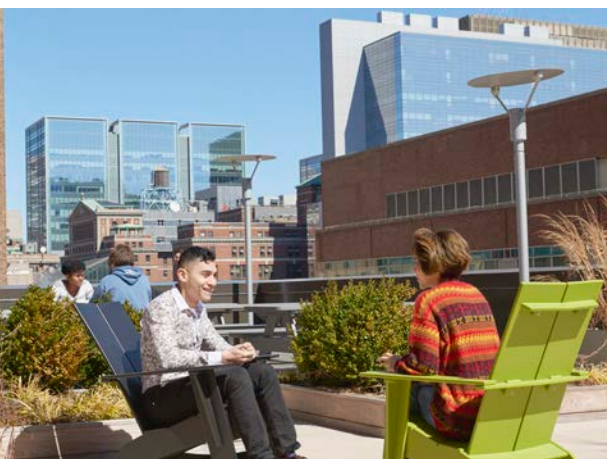
SVA's residence halls give students a chance to live in Manhattan among other artists within a safe, supportive environment. They provide full amenities as well as fantastic communal spaces to meet and forge friendships with peers across all disciplines at the College.

□ 24th Street Residence

This residence hosts double and triple rooms in a micro-apartment format. All rooms have climate control and an HDTV with cable TV included.

Each room has a full bathroom and a kitchenette with a mini fridge, a microwave and a sink. A larger dining space with a dishwasher, a convection oven and an ice maker is located on every floor, and there's a communal kitchen for group cooking on the seventh floor.

Additional communal spaces include a fully equipped fitness center, a student lounge and an expansive terrace with lounge chairs, grills, grilling equipment and a screening area.



□ Gramercy Women's Residence

This residence, located on the south side of beautiful and historic Gramercy Park, provides female students with a safe, comfortable living environment. It is composed of fully furnished studio and two-bedroom apartments.

The red-brick building was built in 1938 and boasts pre-war charm, including parquet floors and crown molding. The apartments have air-conditioning, full kitchens with a dinette set and full bathrooms with a shower and tub, along with free Wi-Fi, Ethernet and cable TV. A roof deck is also available for respite and gorgeous views of the city skyline.

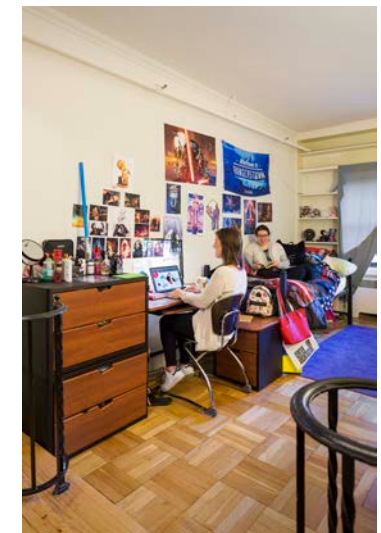


□ Ludlow Residence

This residence is situated in a super-hip downtown neighborhood, surrounded by trendy shops, restaurants, galleries, museums, and more. It offers suite-style single and double rooms with adjoining bathrooms. The high-rise building in an otherwise low-rise part of town means many of the rooms have awesome city views.

An outdoor terrace boasts a grill and tables where you can gather with friends and watch the sun set over Manhattan. And there are free laundry facilities, a community room with foosball and pool tables, and a TV lounge.

The nearby subway and buses are available 24/7, and students are provided with a free monthly MetroCard for transport to campus buildings.



SVA LIBRARY

A major resource for art and design study developed over the course of 60 years, the SVA Library fosters the College's intellectual and creative life. Its rich print and digital collections directly support SVA's undergraduate and graduate curricula, providing inspiration, establishing context and widening perspectives.



SVA Library West opened in 2018 to better serve our expanding campus. It features a selection of books, DVDs, video games and magazines on display to browse or borrow, and all materials from the main library can be delivered by request. A group study room equipped with a flat-screen monitor is available, along with other spaces for students, faculty and alumni to relax, study and collaborate. Staff is on hand to assist with collections and services.



The Milton Glaser Design Study Center and Archives is dedicated to preserving and making accessible design works of significant artistic, cultural and historical value by preeminent designers, illustrators and art directors who have close ties to the School of Visual Arts. It is named after SVA's former acting chair and design legend Milton Glaser. The School of Visual Arts Archives documents the history of the College and provides source material for those who seek to evaluate the impact of its activities within the context of the institution as well as on the art and design communities at large.

SVA THEATRE



SVA Theatre—featuring two theaters with a combined 745 seats, an elegant lobby and a green room designed by Milton Glaser—hosts both intimate and extravagant events. It has been home to red-carpet Hollywood premieres, awards shows, film festivals, conferences and theatrical programs.



GALLERIES AND EXHIBITIONS

The College has three galleries, with SVA Chelsea Gallery serving as the premier exhibition facility. It is located on the 15th floor of the landmark Starrett-Lehigh Building on West 26th Street in New York City's Chelsea neighborhood, in the heart of one of the city's most renowned gallery districts. The space, which underwent a renovation in 2016, comprises four state-of-the-art galleries and has a large terrace with a commanding view of Lower Manhattan and the Hudson River. The gallery has a full-time staff and offers select students the opportunity to exhibit and sell their work in the same environment as some of the country's leading artists.

Since SVA Chelsea Gallery moved from 137 Wooster Street in SoHo (where it was known as the Visual Arts Gallery) to its present location in 2004, it has featured pieces by notable SVA alumni, such as Renee Cox, Inka Essenhigh, Joseph Kosuth, Robert Rauschenberg, Sol LeWitt, Vera Lutter, Elizabeth Peyton, Alexis Rockman, Collier Schorr, Lorna Simpson and Sarah Sze. Works by Richard Avedon, Milton Glaser, Anish Kapoor, Stefan Sagmeister and Sebastião Salgado have also been showcased at SVA Chelsea Gallery.

Two smaller galleries—Flatiron and Gramercy—provide additional spaces for students to exhibit their work, either as part of a department-organized show or as a juried student exhibition.

SVA students of every discipline derive great educational benefits from being able to study the work of celebrated artists, hear them speak at lectures or even get the chance to meet them in person—right at the College.



The SVA Gramercy Gallery, housed at 209 East 23rd Street, often hosts the Masters Series, the College's award and exhibition series started by SVA founder Silas H. Rhodes in 1988, to honor great visual communicators of our time.



The SVA Flatiron Gallery serves as an exhibition venue for the west-side campus. It offers matriculated students a fully equipped setting in which to exhibit their work.



How to apply



➡ Find detailed instructions and online help at sva.edu/howtoapply. Updates and reminders will be sent via the email address you use to apply. Stay in touch and access the SVA Applicant Portal using the same email account.

① Application: sva.edu/apply

② \$50 Application Fee: nonrefundable

③ Portfolio: sva.slideroom.com
(See portfolio guidelines on the next page.)

④ Statement of Intent: 500 words

⑤ Official Transcripts: For all high schools and colleges attended

International Applicants: English Proficiency (if your primary language is not English). To demonstrate your proficiency in English, please submit test results from the TOEFL, IELTS, Pearson PTE or Duolingo English Test. For more information, visit sva.edu/intl.

Optional for All Applicants: SAT/ACT test scores and letters of recommendation

Portfolio guidelines

BFA PHOTOGRAPHY AND VIDEO

10 – 20 photographs or videos (3-minute max per video). Applicants submitting video work must also include at least 5 photographs in their portfolio.

BFA FILM

Film essay or reel (3-minute max).

Visit sva.edu/howtoapply for more detailed

portfolio requirements.

Upload portfolio to sva.slideroom.com.



ALL OTHER MAJORS

15 – 20 images, which may include drawings, paintings, printmaking, collage or 3D work. Portfolio should have a minimum of 3 pieces created from direct observation.

EVA: English and the Visual Arts Program

* English and the Visual Arts Program allows artistic development through BFA studio courses while improving English language skills through EVA courses. For more information, visit sva.edu/eva.

* Majors available for the English and the Visual Arts Program: 3D Animation and Visual Effects; Advertising; Comics; Design; Fine Arts; Illustration; Interior Design: Built Environments; and Photography and Video.

* After successfully completing three semesters of the English and the Visual Arts Program, students may transition into a BFA program.

* Transfer students may qualify for upper-level placement based on accredited studio courses from other institutions.



At SVA, we are looking for *potential, creativity and ingenuity in your portfolio.*

Get Inspired

✓ *Envision*

New to filmmaking? Close your eyes and imagine scenes from a film you want to create. Use your phone and capture a few moments. String them together into a two- to three-minute film reel using iMovie or another editing program. Add some music to heighten the emotions.

✓ *Expand*

Make a series. Choose a favorite piece and create three more works that relate to it. How does this build out your character's world?

✓ *Be Brave*

Experiment. Try new materials. Take risks.

✓ *Recycle*

Hate that piece you did last week? Cut it up and make a collage.

✓ *Commit*

Take on a 30-day, 30-project challenge: Complete one new project every day for a month—a snapshot, a poem, a sketch or a short video.

Get to Work

✓ *Build Worlds*

Use the drawing's background to tell us something about the character you are creating. A series of sketches can create an immersive environment.

✓ *Inner Truth*

Speak to your own experiences. How can your art show us something unique about you?

✓ *Think Differently*

What's the obvious approach to an assignment? Try doing the opposite.

✓ *See the World*

Fulfilling the observational requirement can be photorealistic or stylized as long as it expresses what you drew from in real life.

✓ *Nobody's Perfect*

Your sketchbook is as valuable as classwork. Loose drawing and gestural work can often express an idea better than a tightly rendered portrait or figure—but we like those, too.

✓ *One-of-a-Kind*

Original concepts make for the strongest portfolio.

✓ *Fresh Perspective*

Get honest feedback—ask faculty, artists and/or admissions reps for input. Their comments can improve your portfolio.

Get It Ready

✓ *Hold Steady*

A tripod is your friend—unless blurring is part of your process!

✓ *Stay Focused*

When photographing your work, use neutral backdrops and even lighting. Place 3D objects on a large sheet of paper or even a tablecloth that completely isolates the object—your messy desk in the background reduces the impact of your art.

✓ *Better Together*

When preparing your portfolio for submission to SlideRoom, a series of small or related works can be combined in Photoshop onto one slide. This can save space and elevate pieces that might not be as dynamic on their own.

Illustration by Sisi Yu • BFA 2015
Illustration • MFA 2022 Illustration
as Visual Essay

Deadlines

Admission to the College operates on a rolling basis. Applications will be accepted throughout the year as space remains available in each program; however, we highly encourage you to apply by the dates listed.



Accepted Students Day

Each year, we invite accepted students and their families to Accepted Students Day. This full-day event is designed for students who have applied and been accepted to the College to explore our urban campus and revel in the vibrancy of SVA's community. Attendees get the chance to hear from current SVA chairs, students and alumni of our 11 undergraduate programs. Representatives from Admissions, Residence Life, Financial Aid, Student Health and Counseling Services, Career Development, and more are also present to assist incoming students. Learn more at sva.edu/asd.

Scholarship Consideration Deadlines

To be reviewed for a merit scholarship, all application materials and a digital portfolio must be submitted to SVA by the postmark deadlines listed here. For more information about merit scholarships, visit sva.edu/scholarship.

• Fall Entry Freshmen:
February 1

• Fall Entry Transfers:
March 1

• Spring Entry: **November 1**
Freshmen Honors Program
• Deadline: **February 15**

Important Dates

• Freshmen Early Action
Deadline (nonbinding):
December 1

• Application materials can be emailed to admissions@sva.edu or mailed to:

School of Visual Arts
Undergraduate Admissions
209 East 23rd Street
New York, NY 10010



Open House

Want details on SVA's undergraduate departments, facilities and curriculum? We encourage prospective students to attend our Fall Open House events for the chance to interact directly with the SVA community.

Attendees will meet their department's chair, take tours of our state-of-the-art facilities, watch demonstrations, and participate in Q&A sessions with current students.

Admissions will conduct presentations on how best to prepare your application and portfolio, and Financial Aid will discuss methods to finance your education. Student Affairs and Residence Life will also highlight living on campus and student engagement opportunities. Learn more at sva.edu/openhouse.



Contact Us

Admissions
Tel: 800.436.4204 or
212.592.2100
admissions@sva.edu
Visit Us: sva.edu/visit

We offer many opportunities for you to get to know us better. Please go online to find out about:
Campus Tours • SVA Admissions Events • Fall Open Houses • Class Visits • Portfolio Interviews • National Portfolio Day • Virtual Events • Accepted Students Day

The MPS Art Therapy program is accredited by the Commission on Accreditation of Allied Health Education Programs (www.caahep.org) upon the recommendation of the Accreditation Council for Art Therapy Education. Commission on Accreditation of Allied Health Education Programs, 25400 US Hwy 19N, Suite 158, Clearwater, FL 33763, 727-210-2350. The program meets all educational requirements for licensure in New York State as a Creative Arts Therapist (LCAT) and Registered Art Therapist (ATR) with the Art Therapy Credentials Board (ATCB).

The School of Visual Arts does not discriminate on the basis of gender, race, color, creed, disability, age, sexual orientation, marital status, national origin or any other legally protected status.

